

# On the limits of human balancing: delay, sensory uncertainties and movement constraints

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# Outline

- ❑ Delay-differential equations and machine tool vibrations
- ❑ Human balancing model (stick balancing & postural sway)
- ❑ Reflex delay
- ❑ Linear control concepts (PD, PDA, MP, AAW)
- ❑ Linear control concepts in case of sensory uncertainties
- ❑ Intermittent control concepts (clock-driven and event-driven)
- ❑ Conclusions

# Classification of linear systems

## Time Invariant ODEs

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t), \quad \mathbf{x} \in \mathbb{R}^n$$

$$\det(\lambda\mathbf{I} - \mathbf{A}) = 0,$$

$\lambda$  - characteristic root (exponent)

as. stab.  $\Rightarrow \operatorname{Re}(\lambda_j) < 0, j = 1, 2, \dots, n$

## Time Invariant DDEs

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{x}(t - \tau), \quad \mathbf{x} \in \mathbb{R}^n$$

$$\det(\lambda\mathbf{I} - \mathbf{A} - \mathbf{B}e^{-\lambda\tau}) = 0,$$

$\lambda$  - characteristic root (exponent)

as. stab.  $\Rightarrow \operatorname{Re}(\lambda_j) < 0, j = 1, 2, \dots, \infty$

## Time Periodic ODEs

$$\dot{\mathbf{x}}(t) = \mathbf{A}(t)\mathbf{x}(t), \quad \mathbf{A}(t + T) = \mathbf{A}(t)$$

$$\mathbf{x}(T) = \mathbf{\Phi} \mathbf{x}(0) \quad \text{Floquet theory}$$

monodromy matrix  
(state transition matrix)

$\mu$  - characteristic multiplier

as. stab.  $\Rightarrow |\mu_j| < 1, j = 1, 2, \dots, n$

## Time Periodic DDEs

$$\dot{\mathbf{x}}(t) = \mathbf{A}(t)\mathbf{x}(t) + \mathbf{B}(t)\mathbf{x}(t - \tau)$$

$$\mathbf{A}(t + T) = \mathbf{A}(t), \quad \mathbf{B}(t + T) = \mathbf{B}(t)$$

$\mathbf{x}_T = \mathbf{U}\mathbf{x}_0$  monodromy operator

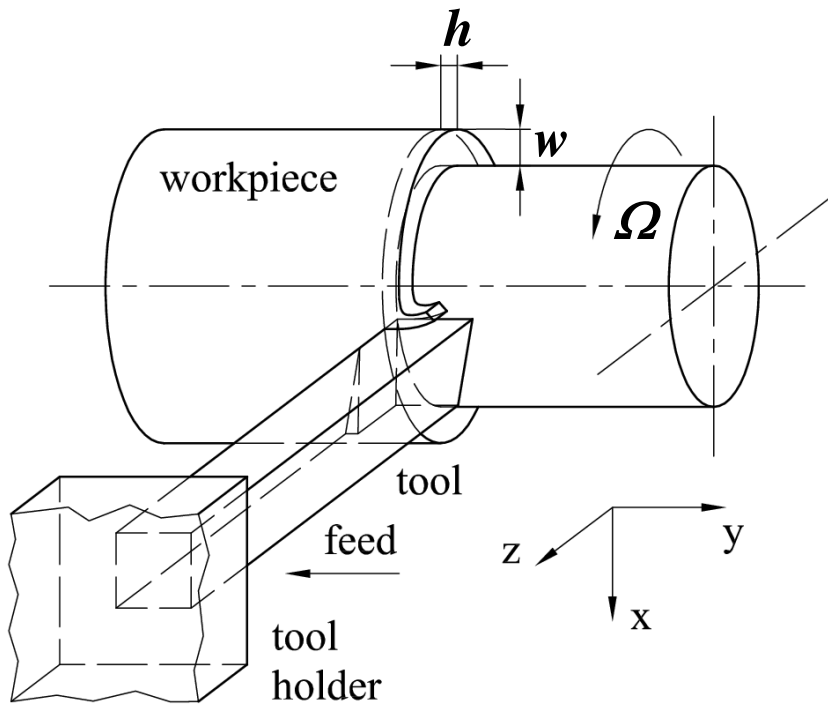
$$\mathbf{x}_t(s) = \mathbf{x}(t + s), \quad s \in [-\tau, 0]$$

as. stab.  $\Rightarrow |\mu_j| < 1, j = 1, 2, \dots, \infty$

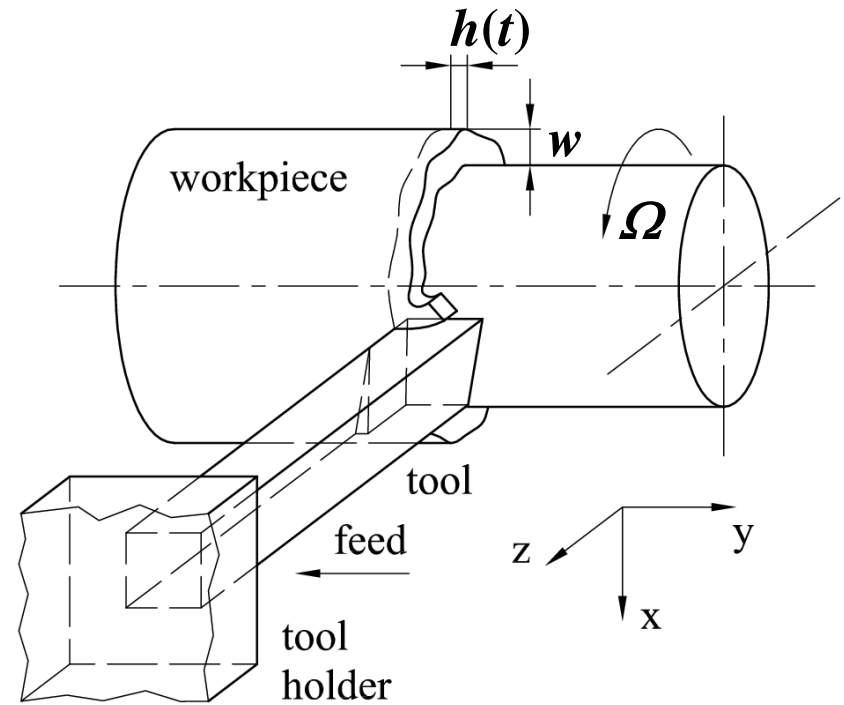
# Machine tool vibrations (chatter)

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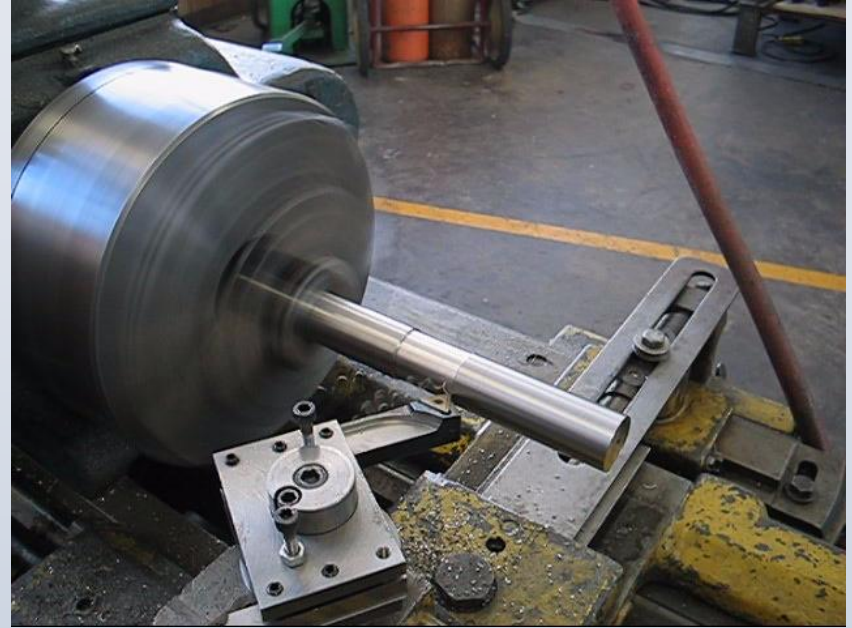
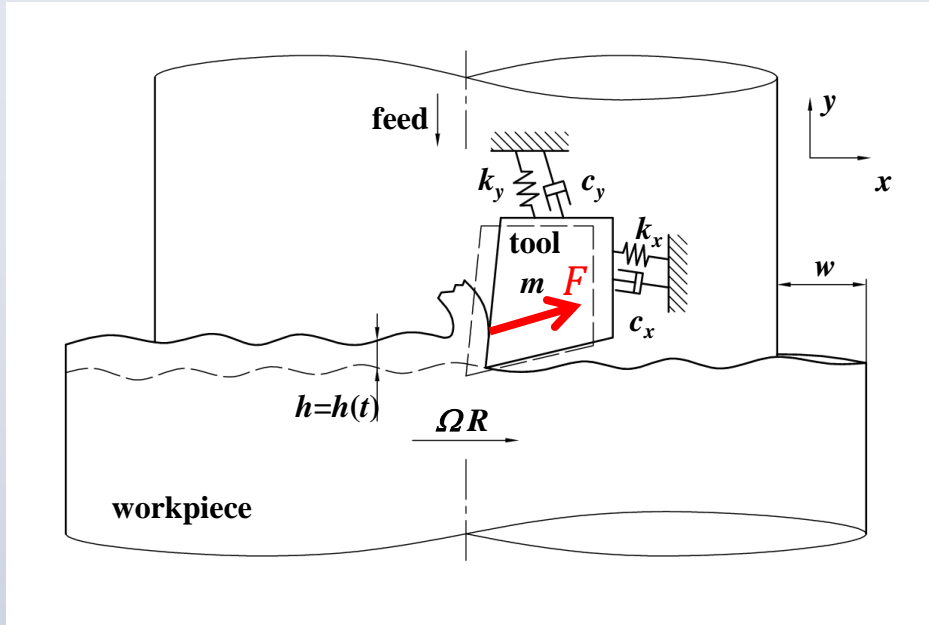
**Ideally rigid tool  
(no vibrations)**



**Real compliant tool  
(vibrations)**



# Turning process

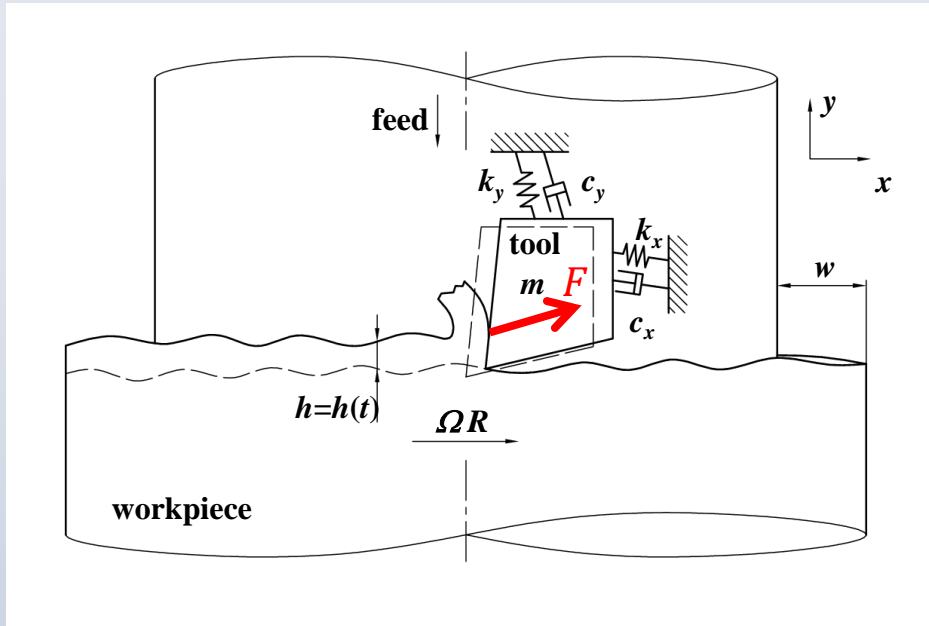


$$m\ddot{y}(t) + c_y\dot{y}(t) + k_y y(t) = \underbrace{K_y w (v_f \tau + y(t - \tau) - y(t))^q}_{\text{Cutting force}}$$

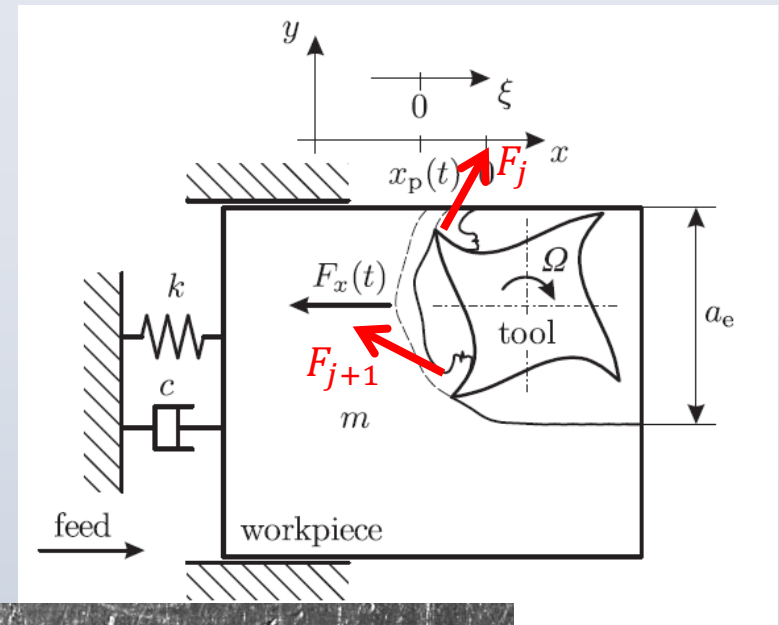
Linearized equation of motion:

$$m\ddot{y}(t) + k\dot{y}(t) + cy(t) = H(y(t - \tau) - y(t))$$

# Turning process

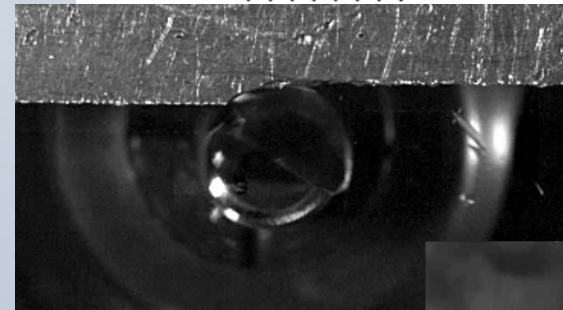


# Milling process



Linearized equation of motion:

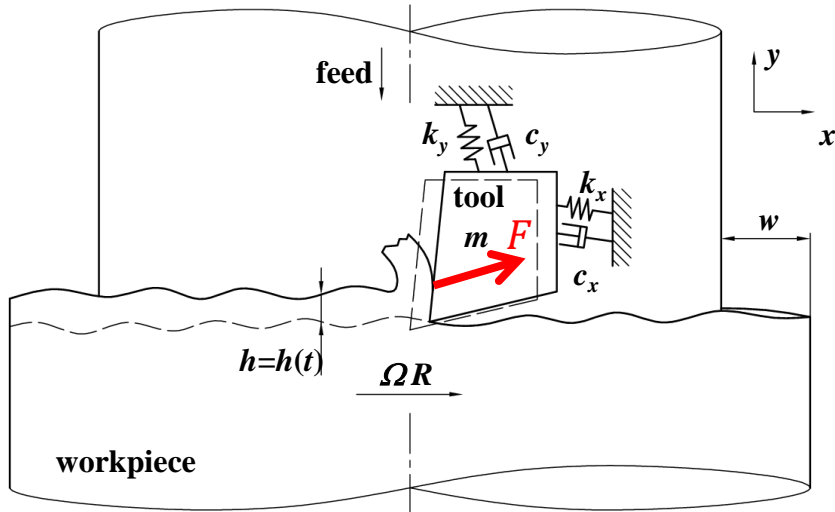
$$m\ddot{y}(t) + k\dot{y}(t) + cy(t) = H(y(t - \tau) - y(t))$$



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## Turning process

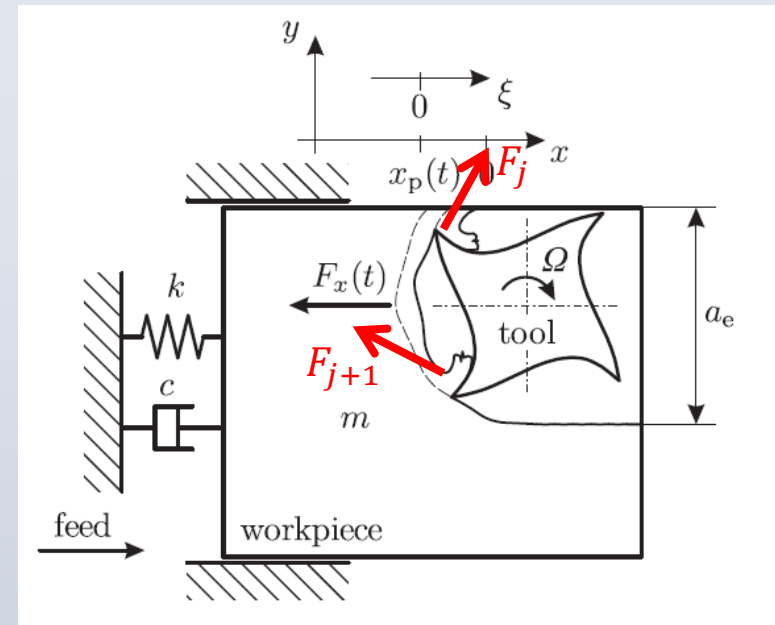


$$m\ddot{x}(t) + c\dot{x}(t) + kx(t) = \underbrace{-Q(t) (v_f\tau + x(t) - x(t - \tau))}_\text{Cutting force}^q$$

Linearized equation of motion:

$$m\ddot{y}(t) + k\dot{y}(t) + cy(t) = H(y(t - \tau) - y(t))$$

## Milling process



Cutting force

$$Q(t) = Q(t + \tau)$$

Linearized equation of motion:

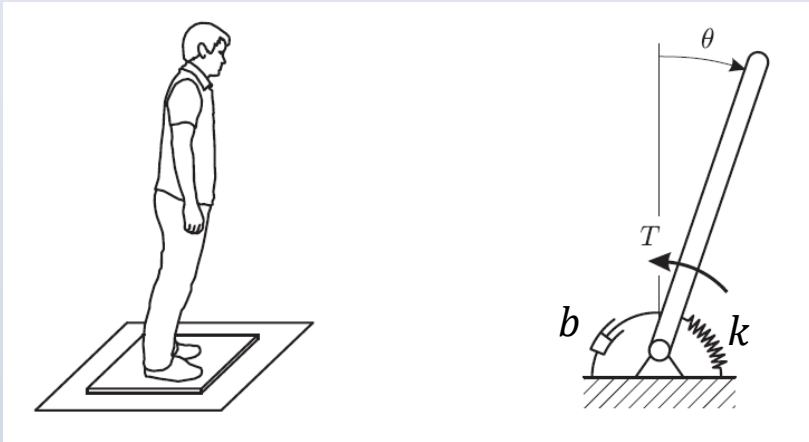
$$m\ddot{x}(t) + c\dot{x}(t) + kx(t) = -H(t)(x(t) - x(t - \tau))$$



# Balancing models

# Balancing models

## Postural sway



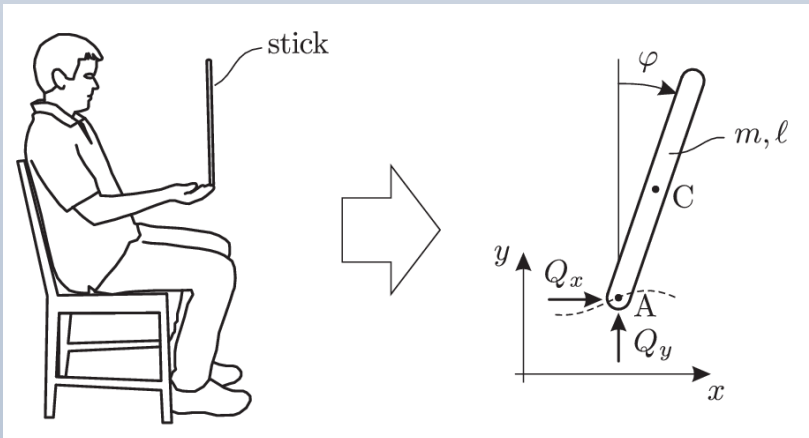
$$\ddot{\varphi}(t) + b\dot{\varphi}(t) + \underbrace{\left(k - \frac{3g}{2l}\right)}_{\text{feedback torque}} \varphi(t) = \frac{12}{ml^2} T(t)$$

$$\approx -0.2 \frac{3g}{2l} < 0$$

(Loram, Lakie, Asai, Nomura)

Upper position: unstable position

## Stick balancing



$$\ddot{\varphi}(t) - \frac{6g}{l} \varphi(t) = -\frac{6}{ml} Q_x(t)$$

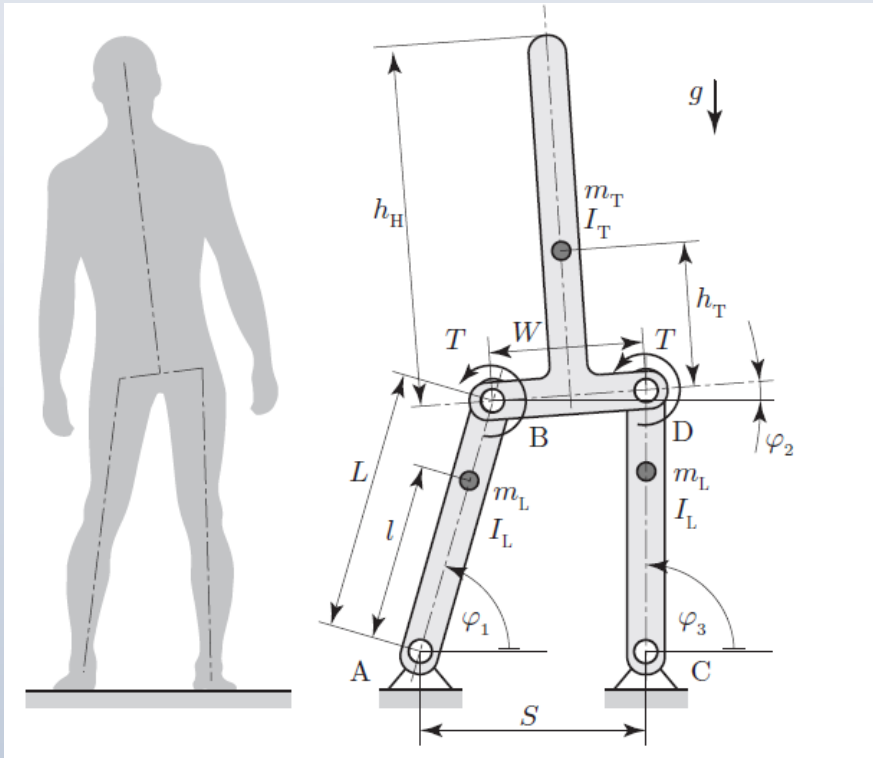
feedback force

$$\ddot{\varphi}(t) - a\varphi(t) = -\frac{6}{ml} Q_x(t)$$

$$a = \frac{6g}{l} \quad \text{system parameter}$$

# Balancing models

## Frontal plane mediolateral balance



$$I \ddot{\varphi}_1(t) - G \varphi_1(t) = -C T(t)$$

(Henry, Fung, Horak, 2001; Bingham, Ting, 2013)

$$I = 2(m_L L^2 + I_L) + \frac{m_T(h_T \alpha - W \beta)^2 + I_T \alpha^2}{W^2}$$

$$G = -g \left( \frac{m_T(h_T \alpha)^2}{W^2} - \frac{(2lm_L + Lm_T)(\alpha \beta^2 - L^2 S)}{LW \beta} \right)$$

$$C = \frac{S}{W} \left( \frac{\alpha h_H}{W} - \beta - \frac{\alpha}{W} \right)$$

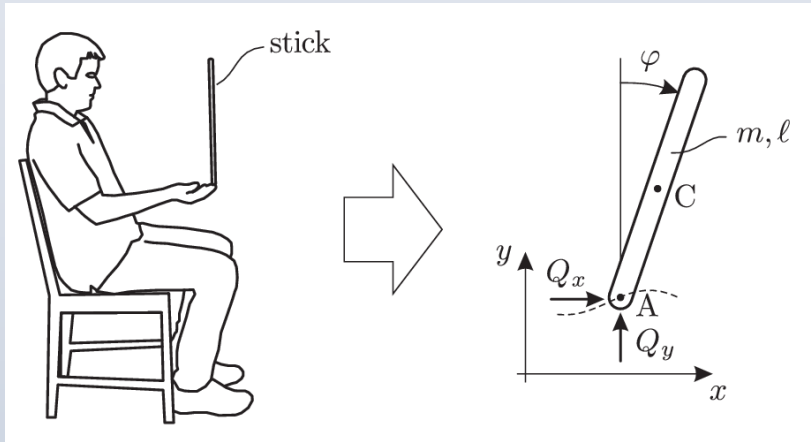


$$\ddot{\varphi}(t) - a\varphi(t) = -Q(t)$$

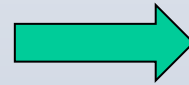
Upper position: unstable position

# Balancing models

## Stick balancing



$$\ddot{\varphi}(t) - \frac{6g}{l}\varphi(t) = -\frac{6}{ml}Q_x(t)$$



feedback force

$$\ddot{\varphi}(t) - a\varphi(t) = -\frac{6}{ml}Q_x(t)$$

system parameter

## Stick balancing:

- Newtonian dynamics
- unstable system
- one degree-of-freedom model

# Stick balancing tests



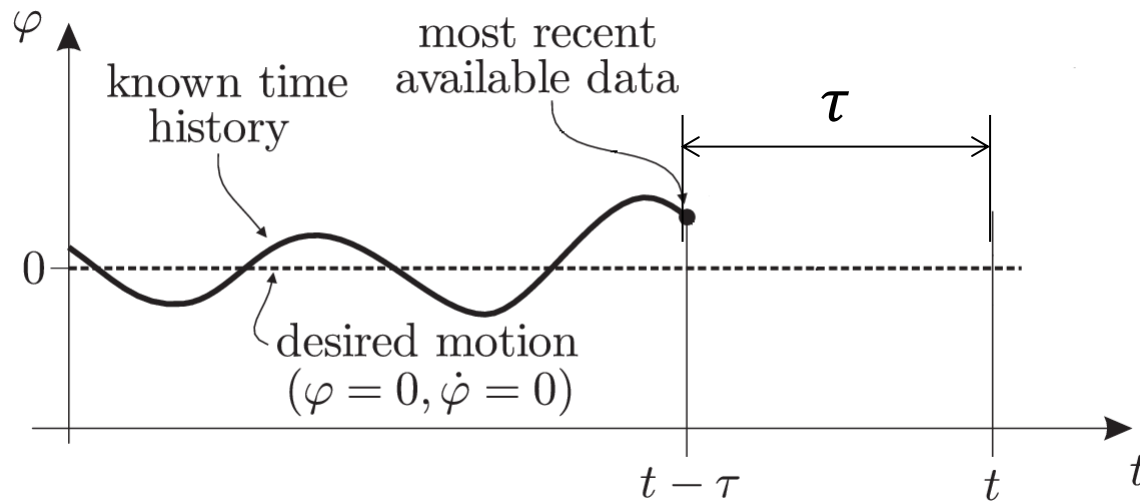
(John Milton, Claremont, 2000-)

# Reflex delay

$$\ddot{\varphi}(t) - a\varphi(t) = -\frac{6}{ml}Q(t)$$

$$Q(t) = f(\varphi(\vartheta), \dot{\varphi}(\vartheta), \ddot{\varphi}(\vartheta)) \quad \vartheta \in [0, t - \tau]$$

For example  $Q(t) = f(\varphi(t - \tau), \dot{\varphi}(t - \tau))$

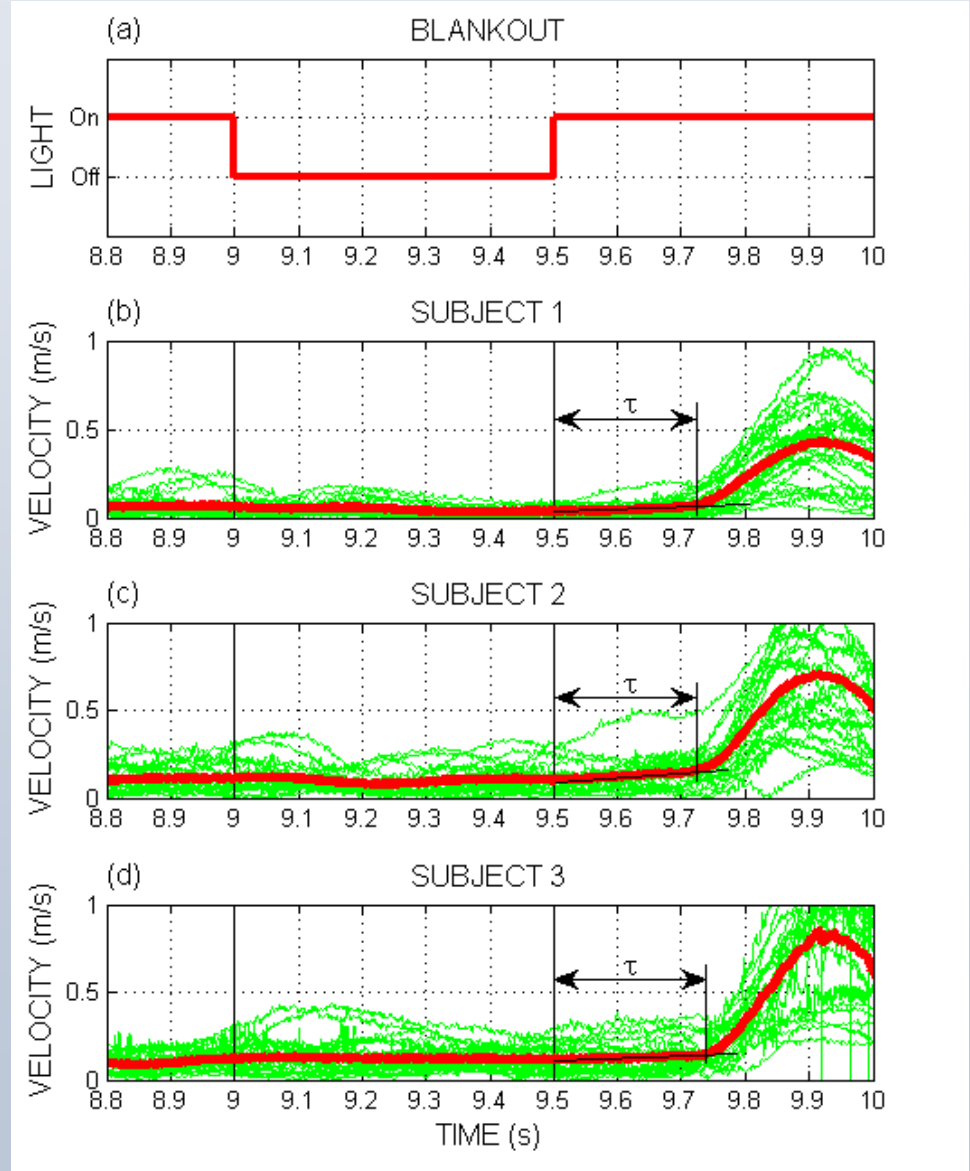
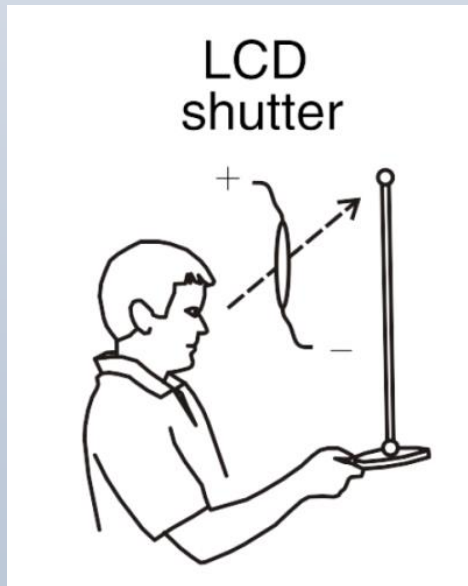


delay for visual tracking  
Nasher (1976): 150~250ms  
Miall (1993): 200~250ms  
Jordan (1996): 100~200ms  
Kawato (1999): 150~250ms

delay for stick balancing using cross-correlation:  
Cabrera, Milton (2004): 80~200ms

# Reflex delay

blankout tests:  
Milton (2011):  
 $\tau \approx 230\text{ms}$



# Delayed PD feedback

$$Q(t) = -k_p \varphi(t - \tau) - k_d \dot{\varphi}(t - \tau)$$

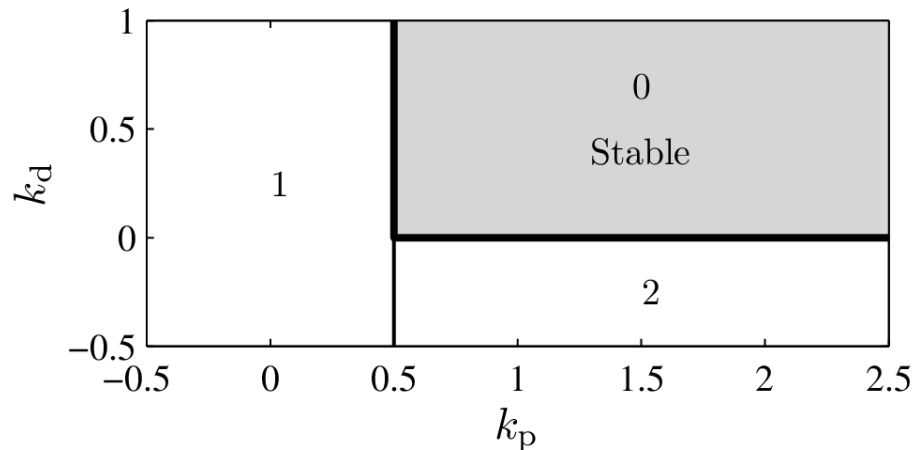
└ feedback delay

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p \varphi(t - \tau) - k_d \dot{\varphi}(t - \tau)$$

$$\tau = 0$$

$$\ddot{\varphi}(t) + k_d \dot{\varphi}(t) + (k_p - a)\varphi(t) = 0$$

$$a = 0.5$$



Stability:

$$k_p > a$$

$$k_d > 0$$



# Delayed PD feedback

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau)$$

$\tau \neq 0$

D-subdivision:

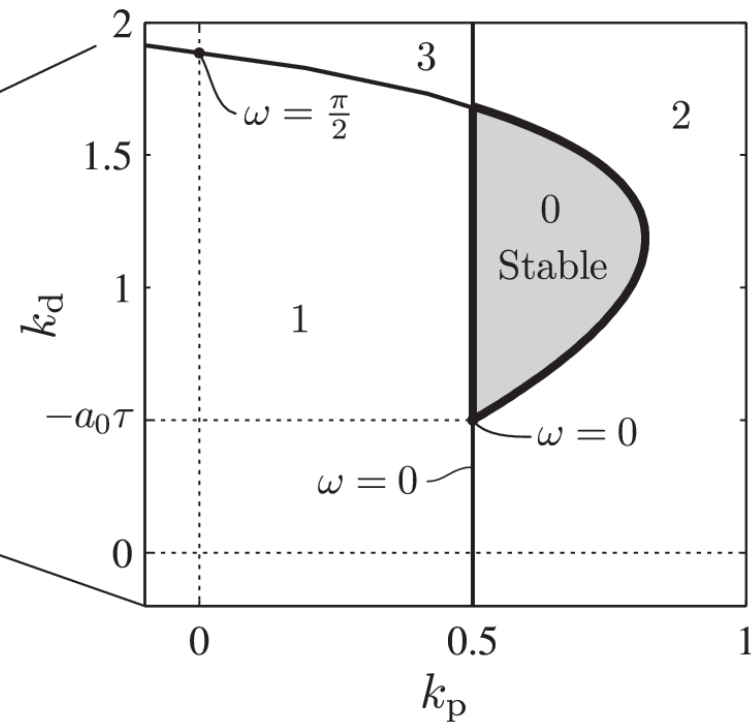
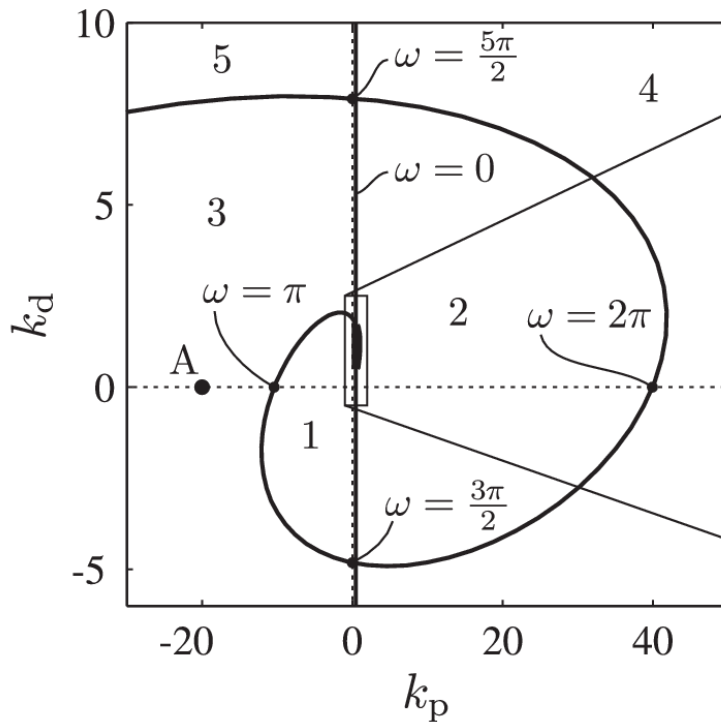
$$(\varphi(t) = Ae^{\lambda t}, \lambda = i\omega)$$

$$\omega = 0: k_p = a$$

$$\omega \neq 0: k_p = (\omega^2 + a) \cos(\omega\tau)$$

$$k_d = \frac{\omega^2 + a}{\omega} \sin(\omega\tau)$$

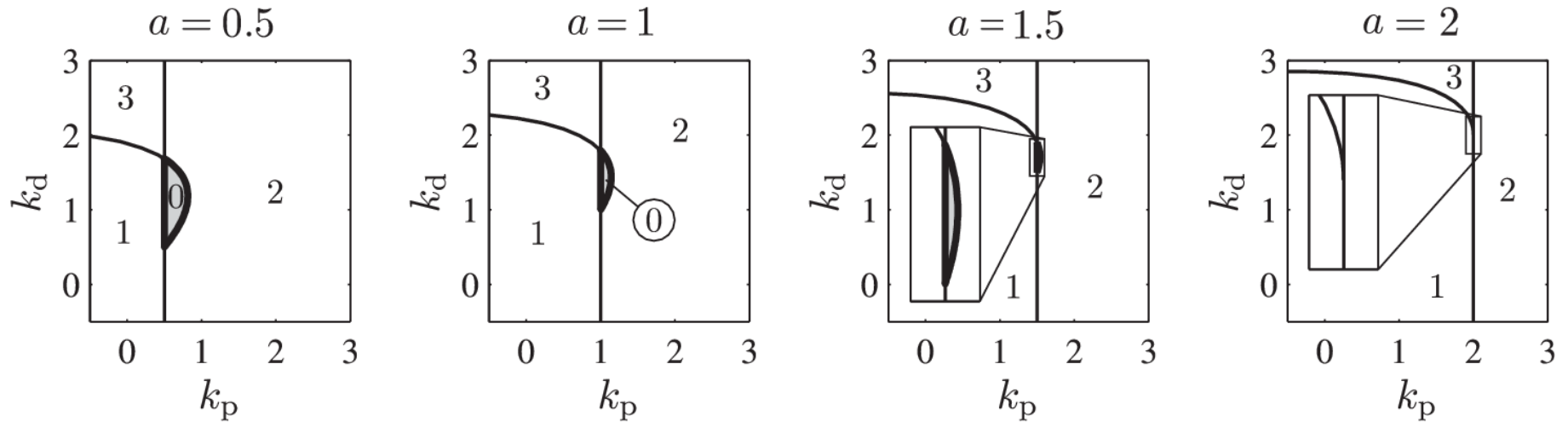
$\tau = 1, a = 0.5$



# Delayed PD feedback

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau)$$

$$\tau = 1$$



$$a_{\text{crit,PD}} = \frac{2}{\tau^2} \quad (\text{Schürer, 1948}) \quad \text{or} \quad \tau_{\text{crit,PD}} = \sqrt{2/a}$$

Stick balancing:  $a = \frac{6g}{l}, \quad \tau = 230\text{ms}$

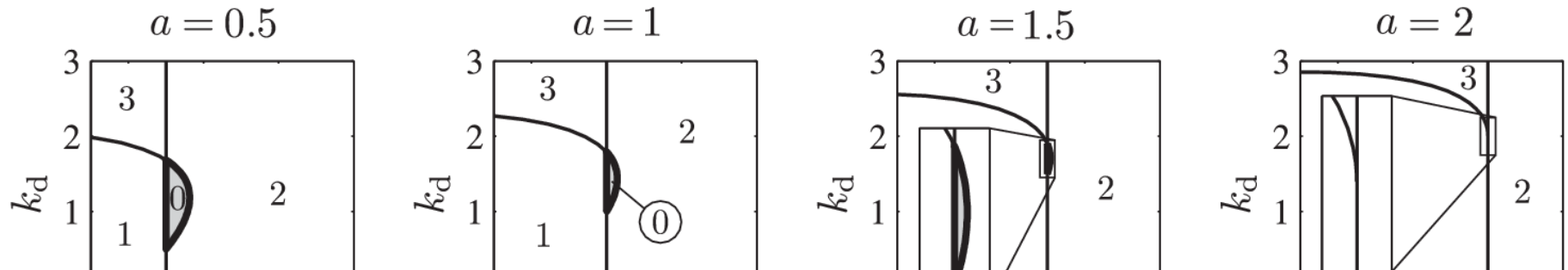
$$l_{\text{crit,PD}} = \frac{6g}{a_{\text{crit,PD}}} = 3g\tau^2 = 156\text{cm}$$

Experiments:  $l_{\text{crit,PD}} = 30 \sim 50\text{cm}$  (Milton et al., 1990–)

# Delayed PD feedback

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau)$$

$$\tau = 1$$



**What control law does the human brain use?**

Stick balancing:  $a = \frac{6g}{l}$ ,  $\tau = 230\text{ms}$

$$l_{\text{crit,PD}} = \frac{6g}{a_{\text{crit,PD}}} = 3g\tau^2 = 156\text{cm}$$

Experiments:  $l_{\text{crit,PD}} = 30\sim 50\text{cm}$  (Milton et al., 1990–)

# Different linear control concepts

## Time-invariant controllers:

- proportional-derivative (PD)

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau)$$

- proportional-derivative-acceleration (PDA)

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$

- model predictive (MP) controllers

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi_p(t) - k_d\dot{\varphi}_p(t)$$

## Time-varying controller:

- act-and-wait (AAW)

$$\ddot{\varphi}(t) - a\varphi(t) = \begin{cases} 0 & \text{if } 0 \leq t < t_w \text{ (wait)} \\ -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) & \text{if } t_w \leq t < t_w + t_a = T \text{ (act)} \end{cases}$$

# Different linear control concepts

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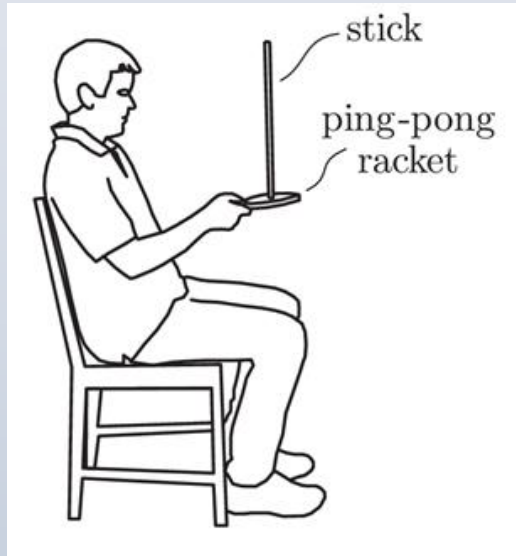
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# Proportional-derivative-acceleration (PDA) controller

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$



No sensory feedback from fingertip  $\Rightarrow$  PD



Sensory feedback from fingertip  $\Rightarrow$  PDA (?)

# Proportional-derivative-acceleration (PDA) controller

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$

Neutral Functional Differential Equations (NFDE):

Necessary condition for stability: the difference part must be stable.

$$\ddot{\varphi}(t) = -k_a\ddot{\varphi}(t - \tau)$$

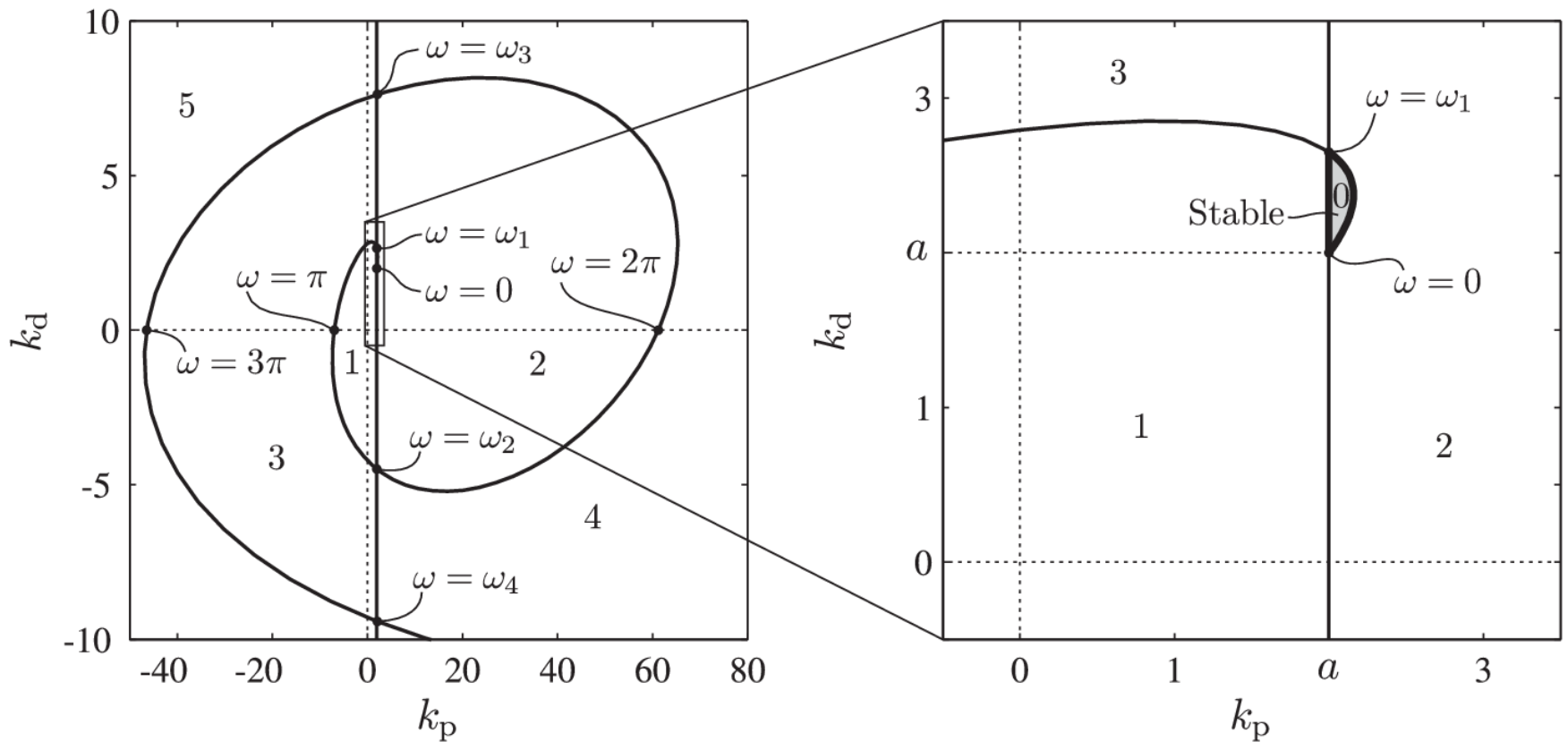
⇓

$$|k_a| \leq 1$$

# Proportional-derivative-acceleration (PDA) controller

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$

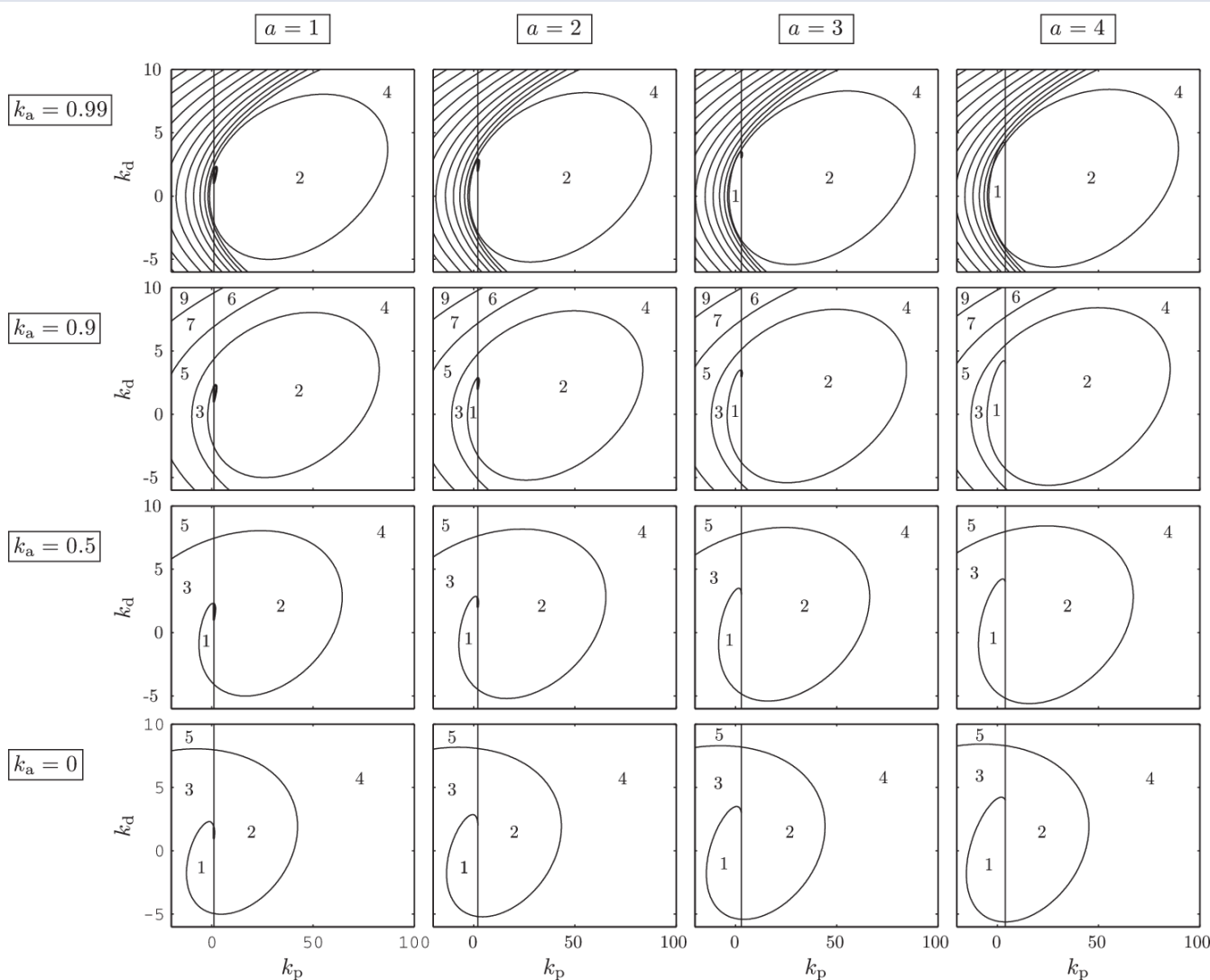
$\tau = 1$        $a = 2$        $k_a = 0.5$       D-subdivision





# Proportional-derivative-acceleration (PDA) controller

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$

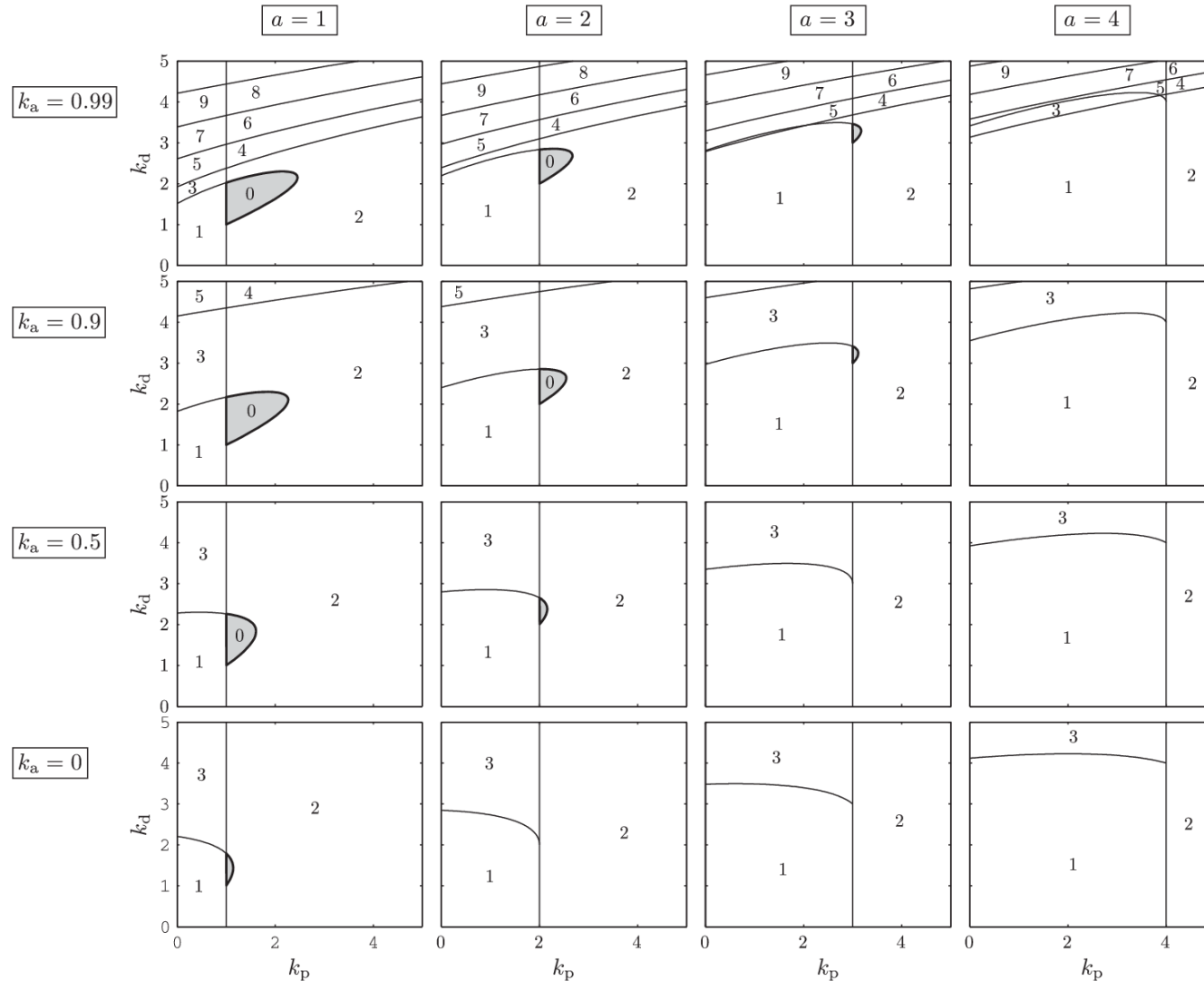


$$\tau = 1$$

$$|k_a| \leq 1$$

# Proportional-derivative-acceleration (PDA) controller

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$



$$\tau = 1$$

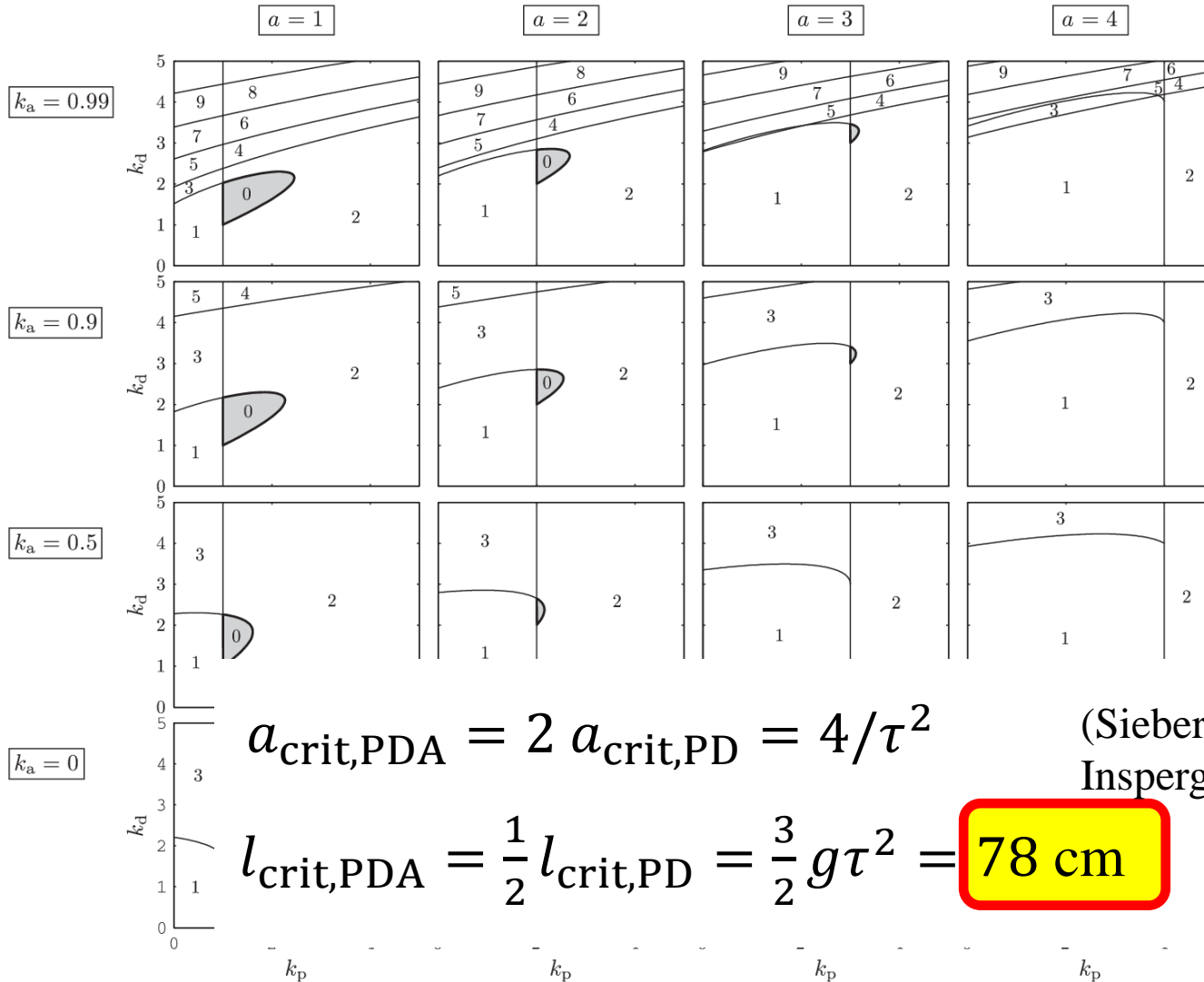
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# Proportional-derivative-acceleration (PDA) controller

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$$|k_a| \leq 1$$



# Different linear control concepts

## Time-invariant controllers:

- proportional-derivative (PD)

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- proportional-derivative-acceleration (PDA)

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- model predictive (MP) controllers

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi_p(t) - k_d\dot{\varphi}_p(t)$$

## Time-varying controller:

- act-and-wait (AAW)

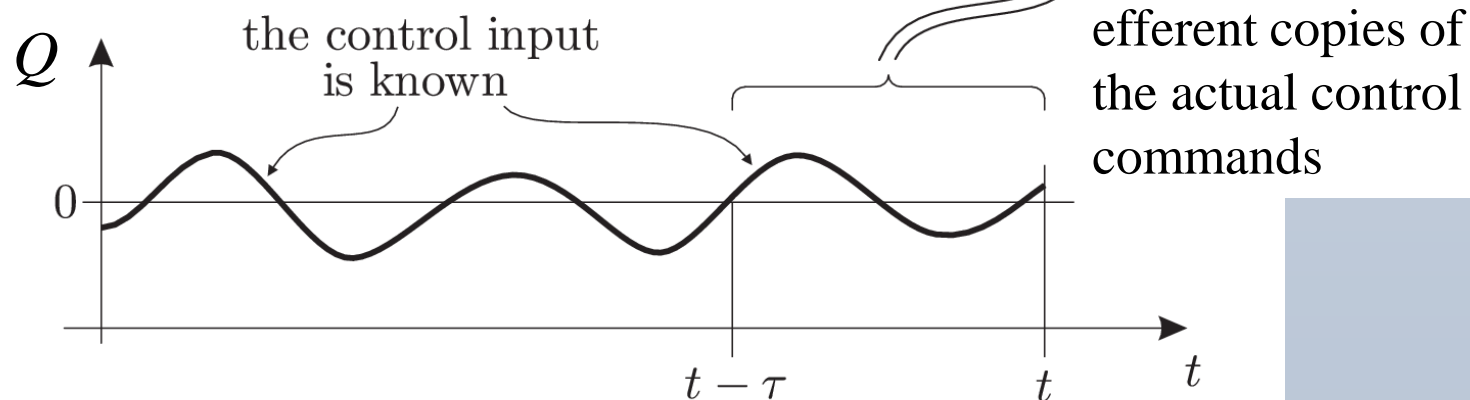
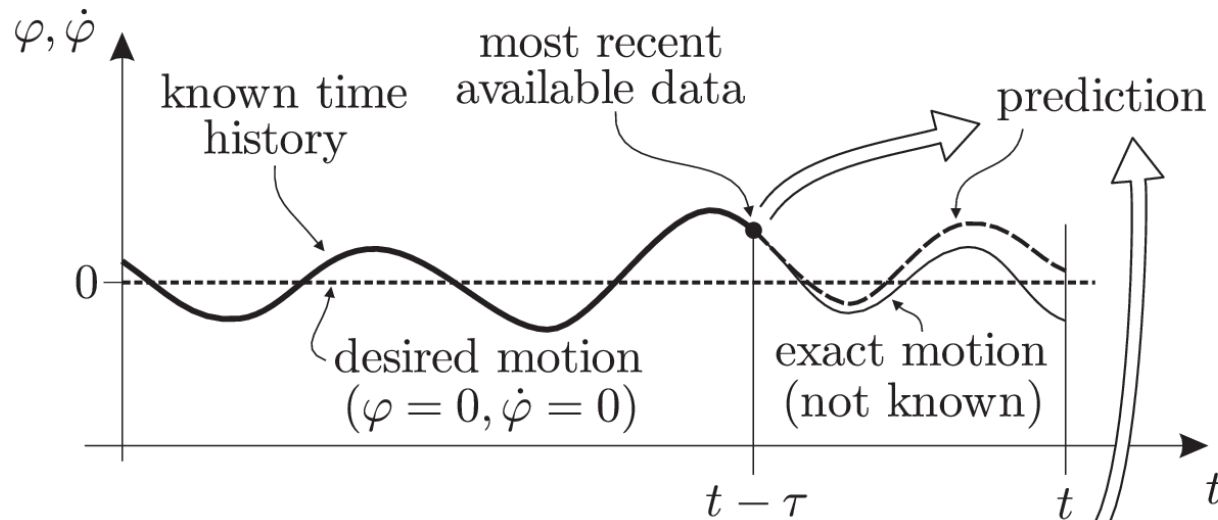
$$\ddot{\varphi}(t) - a\varphi(t) = \begin{cases} 0 & \text{if } 0 \leq t < t_w \text{ (wait)} \\ -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) & \text{if } t_w \leq t < t_w + t_a = T \text{ (act)} \end{cases}$$

# Model predictive (MP) controller

$$\ddot{\varphi}(t) - a\varphi(t) = -Q(t)$$

$$Q(t) = f(\varphi(\vartheta), \dot{\varphi}(\vartheta), \ddot{\varphi}(\vartheta), Q(\xi))$$

$$\vartheta \in [0, t - \tau], \quad \xi \in [0, t]$$



# Model predictive (MP) controller

**Predictor-based feedback**

**Finite Spectrum Assignment**

**Modified Smith predictor**

Mayne (1968), Kleinman (1969)

Manitius and Olbrot (1978)

Michiels, Niculescu, Mondie, Krstic, Jankovic,

Wang, Karafyllis, Mirkin, Zhong, ...

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t - \tau)$$

$$\mathbf{x}(t) = \begin{pmatrix} \varphi(t) \\ \dot{\varphi}(t) \end{pmatrix}, \quad \mathbf{A} = \begin{pmatrix} 0 & 1 \\ a & 0 \end{pmatrix}, \quad \mathbf{B} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}, \quad \mathbf{u}(t - \tau) = Q(t - \tau)$$

# Model predictive (MP) controller

**Predictor-based feedback**  
**Finite Spectrum Assignment**  
**Modified Smith predictor**

Mayne (1968), Kleinman (1969)  
Manitius and Olbrot (1978)  
Michiels, Niculescu, Mondie, Krstic, Jankovic,  
Wang, Karafyllis, Mirkin, Zhong, ...

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t - \tau)$$

Prediction of  $\mathbf{x}(t + \tau)$  from  $\mathbf{x}(t)$ :

$$\dot{\mathbf{x}}_p(\vartheta) = \tilde{\mathbf{A}}\mathbf{x}_p(\vartheta) + \tilde{\mathbf{B}}\mathbf{u}(\vartheta - \tilde{\tau}), \quad \vartheta \in [t, t + \tilde{\tau}), \quad \mathbf{x}_p(t) = \mathbf{x}(t)$$

$$\mathbf{x}_p(t + \tilde{\tau}) = e^{\tilde{\mathbf{A}}\tilde{\tau}}\mathbf{x}(t) + \int_t^{t+\tilde{\tau}} e^{\tilde{\mathbf{A}}(t+\tilde{\tau}-\vartheta)}\tilde{\mathbf{B}}\mathbf{u}(\vartheta - \tilde{\tau})d\vartheta$$

Controller:

$$\mathbf{u}(t) = \mathbf{K}\mathbf{x}_p(t + \tilde{\tau}) = \mathbf{K}e^{\tilde{\mathbf{A}}\tilde{\tau}}\mathbf{x}(t) + \mathbf{K} \int_t^{t+\tilde{\tau}} e^{\tilde{\mathbf{A}}(t+\tilde{\tau}-\vartheta)}\tilde{\mathbf{B}}\mathbf{u}(\vartheta - \tilde{\tau})d\vartheta$$

If  $\tilde{\mathbf{A}} = \mathbf{A}$ ,  $\tilde{\mathbf{B}} = \mathbf{B}$  and  $\tilde{\tau} = \tau$  then  $\mathbf{x}_p(t + \tilde{\tau}) = \mathbf{x}(t + \tau)$

$$\Rightarrow \mathbf{u}(t - \tau) = \mathbf{K}\mathbf{x}(t) \Rightarrow \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{K}\mathbf{x}(t) \Rightarrow l_{\text{crit,MP}} = 0$$

# Different linear control concepts

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- proportional-derivative (PD)

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau)$$

- proportional-derivative-acceleration (PDA)

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) - k_a\ddot{\varphi}(t - \tau)$$

- model predictive (MP) controllers

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi_p(t) - k_d\dot{\varphi}_p(t)$$

## Time-varying controller:

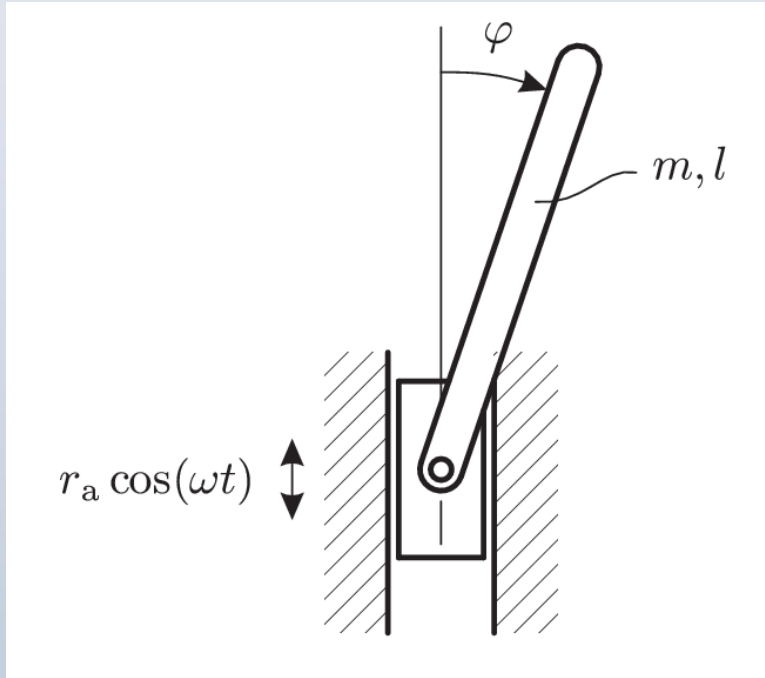
- act-and-wait (AAW)

$$\ddot{\varphi}(t) - a\varphi(t) = \begin{cases} 0 & \text{if } 0 \leq t < t_w \text{ (wait)} \\ -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) & \text{if } t_w \leq t < t_w + t_a = T \text{ (act)} \end{cases}$$



# Act-and-wait (AAW) controller

Motivation: parametric forcing of the inverted pendulum

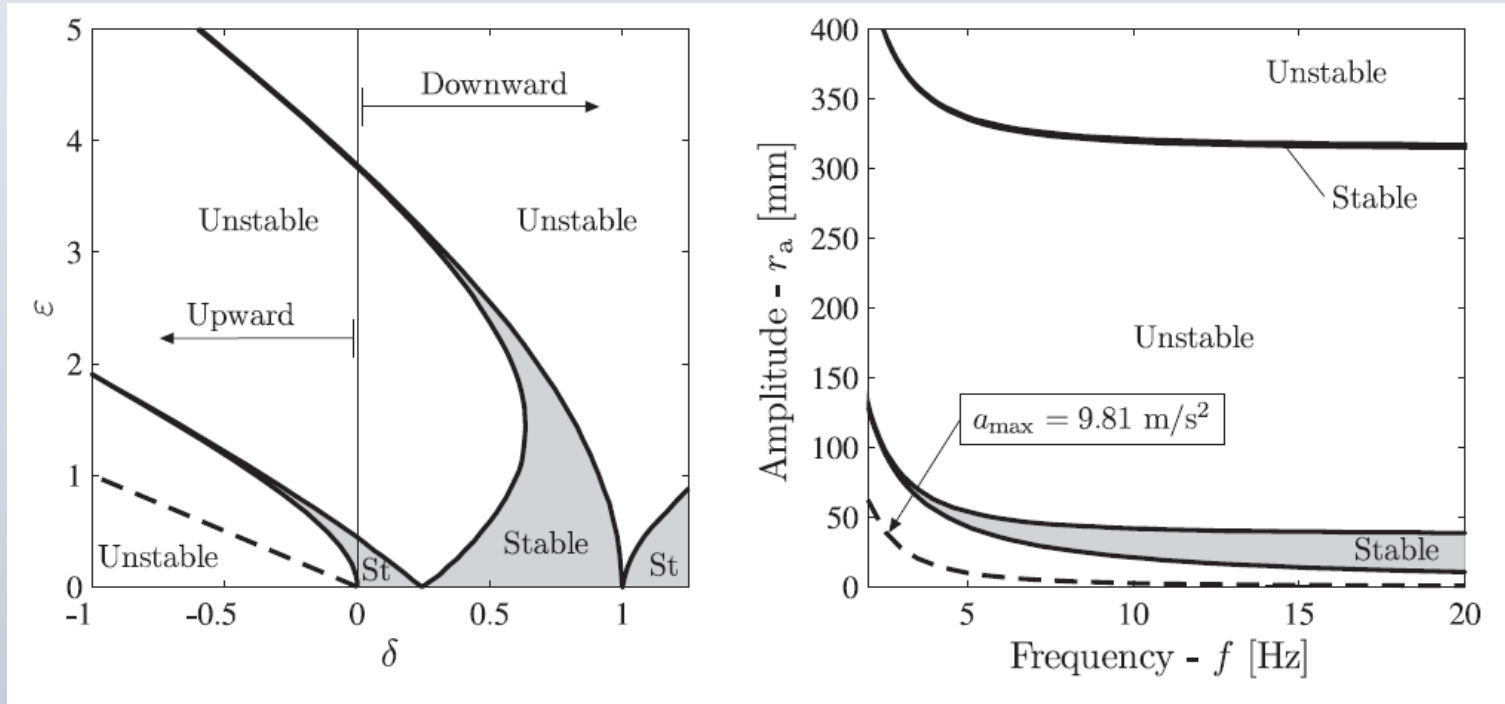


$$\ddot{\varphi}(t) + \left( -\frac{3g}{2l} + \frac{3r_a\omega^2}{2l} \cos(\omega t) \right) \varphi(t) = 0$$

Mathieu equation:  $\ddot{\varphi}(t) + (\delta + \varepsilon \cos(\omega t))\varphi(t) = 0$

# Act-and-wait (AAW) controller

Motivation: parametric forcing of the inverted pendulum

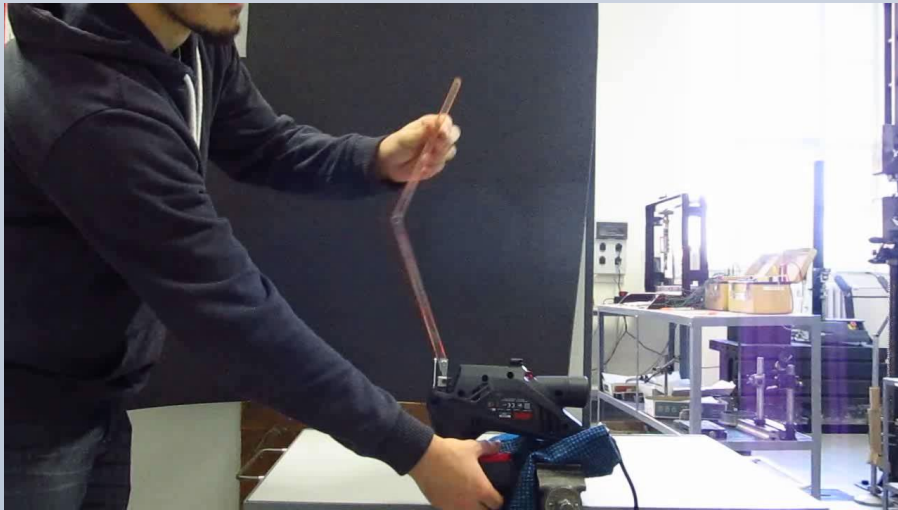


$$\ddot{\varphi}(t) + \left( -\frac{3g}{2l} + \frac{3r_a\omega^2}{2l} \cos(\omega t) \right) \varphi(t) = 0$$

Mathieu equation:  $\ddot{\varphi}(t) + (\delta + \varepsilon \cos(\omega t))\varphi(t) = 0$

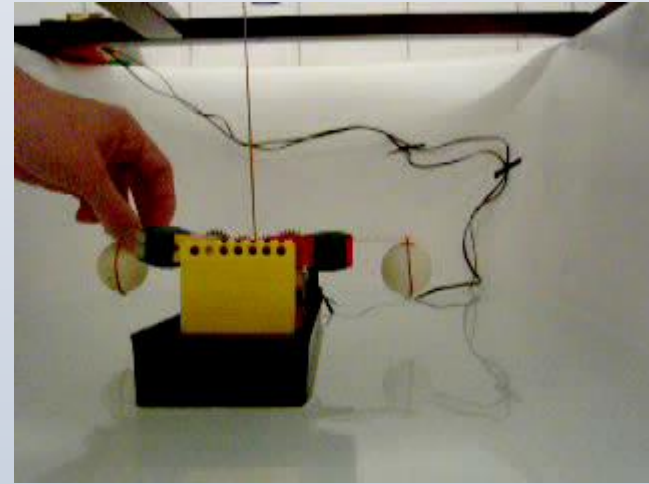
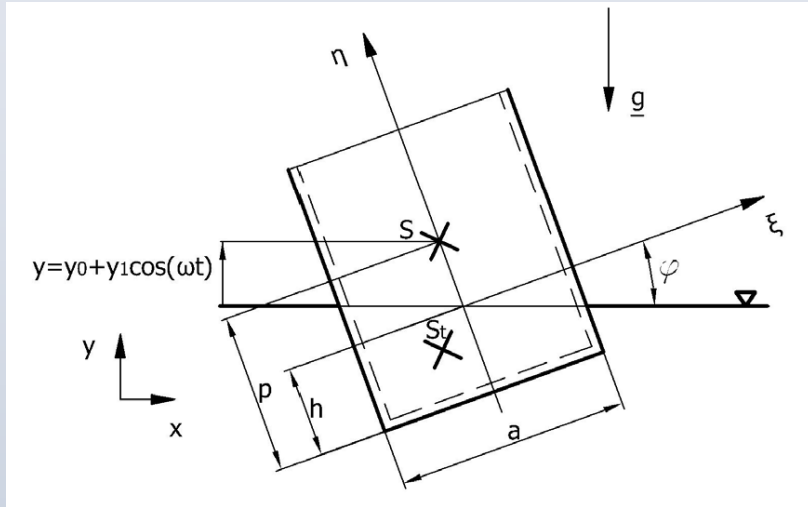
# Act-and-wait (AAW) controller

Motivation: parametric forcing of the inverted pendulum



# Act-and-wait (AAW) controller

Motivation: parametric forcing of the inverted pendulum



(Ambrus Zelei, BME, 2006)

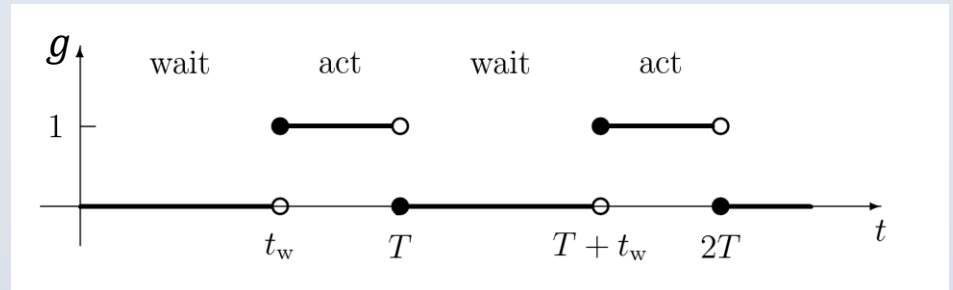


Kayaking and canoeing...

# Act-and-wait (AAW) controller

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{u}(t) = g(t)\mathbf{K}\mathbf{x}(t - \tau)$$



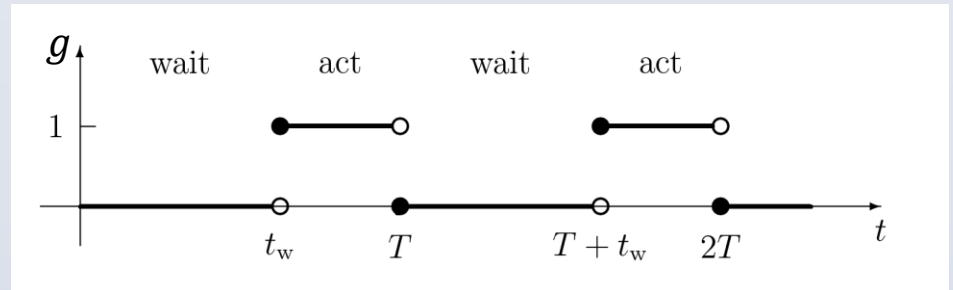
$$g(t) = \begin{cases} 0 & \text{if } 0 \leq (t \bmod T) < t_w \text{ (wait)} \\ 1 & \text{if } t_w \leq (t \bmod T) < t_w + t_a = T \text{ (act)} \end{cases}$$

(Insperger, Stépán 2006)

# Act-and-wait (AAW) controller

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

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(Insperger, Stépán 2006)

Step-by-step solution ( $t_w \geq \tau$  and  $t_a \leq \tau$ ):

$$t \in [0, t_w): \quad \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) \rightarrow \mathbf{x}(t) = e^{\mathbf{A}t}\mathbf{x}(0)$$

$$t \in [t_w, T): \quad \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{K}\mathbf{x}(t - \tau) = \mathbf{A}\mathbf{x}(t) + \mathbf{K}e^{\mathbf{A}(t-\tau)}\mathbf{x}(0)$$

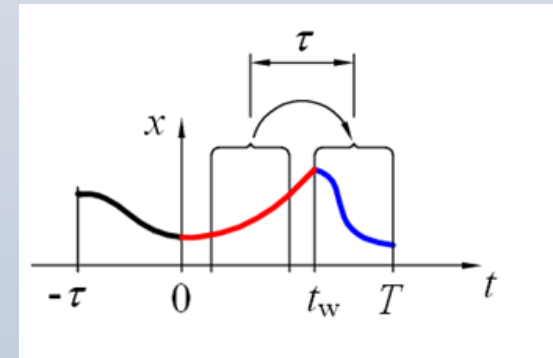
$$\rightarrow \mathbf{x}(T) = \underbrace{\left( e^{\mathbf{A}T} + \int_{t_w}^T e^{\mathbf{A}(T-s)} \mathbf{B}\mathbf{K}e^{\mathbf{A}(s-\tau)} \right)}_{\Phi \in \mathbb{R}^{n \times n}} \mathbf{x}(0)$$

$$l_{\text{crit,AAW}} = 0$$

( $\mathbf{x} \in \mathbb{R}^n$ )

$\Phi \in \mathbb{R}^{n \times n}$

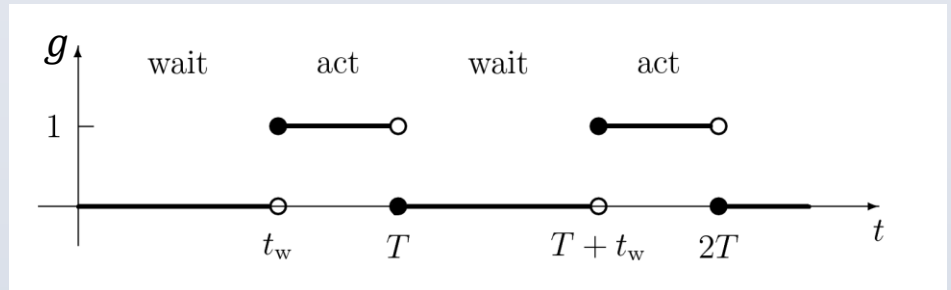
Finite dimensional map



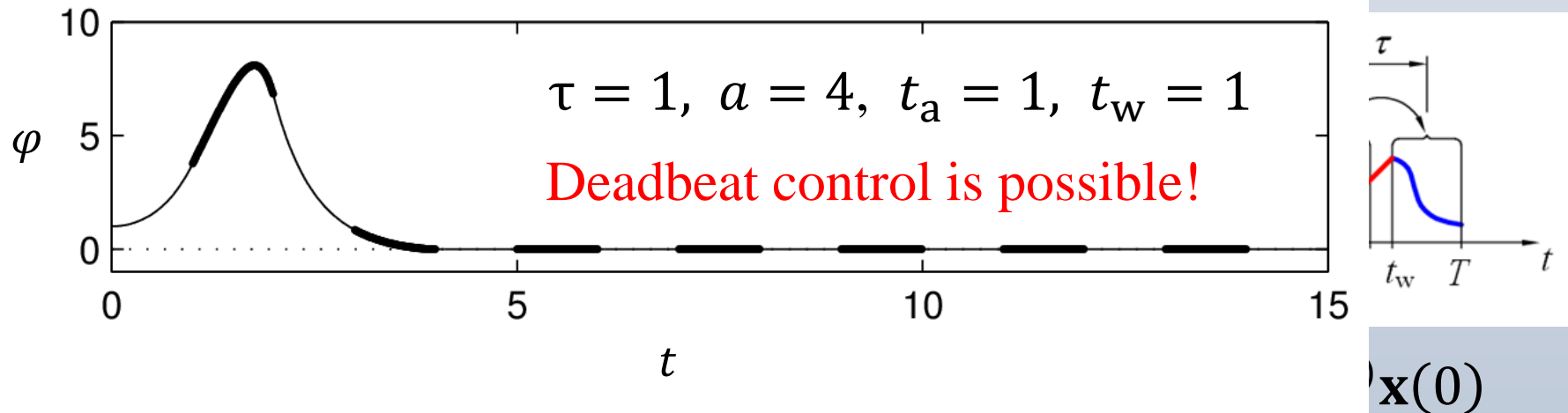
# Act-and-wait (AAW) controller

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{u}(t) = g(t)\mathbf{K}\mathbf{x}(t - \tau)$$



$$g(t) = \begin{cases} 0 & \text{if } 0 \leq (t \bmod T) < t_w \text{ (wait)} \\ 1 & \text{if } t_w \leq (t \bmod T) < t_w + t_a = T \text{ (act)} \end{cases}$$



$$\rightarrow \mathbf{x}(T) = \underbrace{\left( e^{\mathbf{A}T} + \int_{t_w}^T e^{\mathbf{A}(T-s)} \mathbf{B}\mathbf{K}e^{\mathbf{A}(s-\tau)} \right)}_{\mathbf{\Phi} \in \mathbb{R}^{n \times n}} \mathbf{x}(0)$$

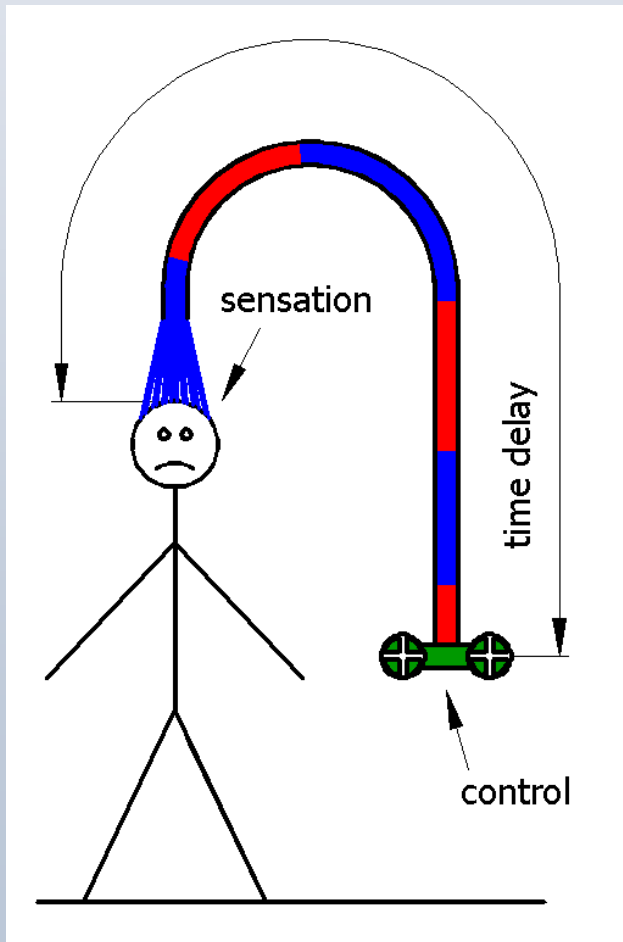
$(\mathbf{x} \in \mathbb{R}^n)$

$$l_{\text{crit,AAW}} = 0$$

Finite dimensional map

# Why wait?

It might seem unnatural not to actuate at all during the wait period in a control process, still... consider the way you take a shower...



Constant gain control: slow, continuous turning

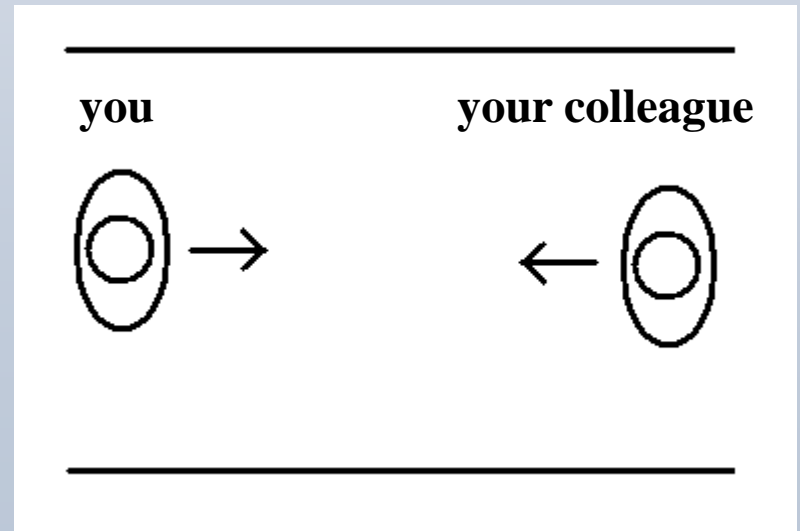
Act-and-wait: turn and stop, turn and stop



# Why wait?

It might seem unnatural not to actuate at all during the wait period in a control process, still...

Bypassing in a narrow corridor...

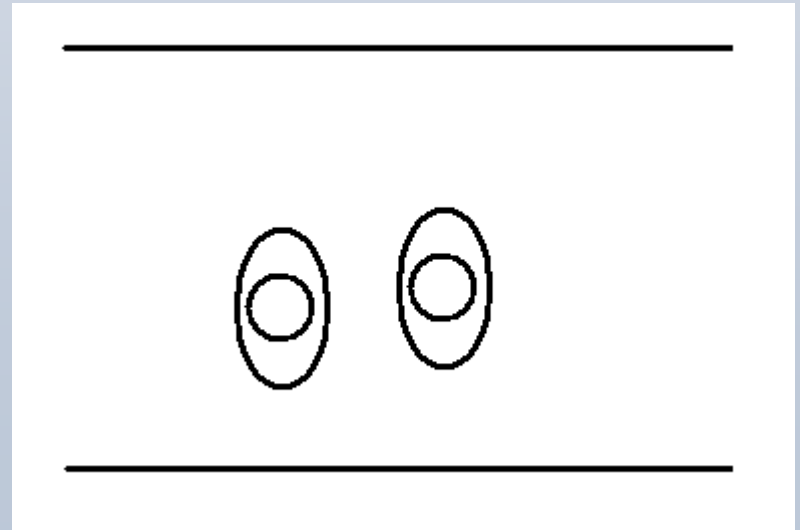


# Why wait?

It might seem unnatural not to actuate at all during the wait period in a control process, still...

Bypassing in a narrow corridor...

**Stop and wait!**

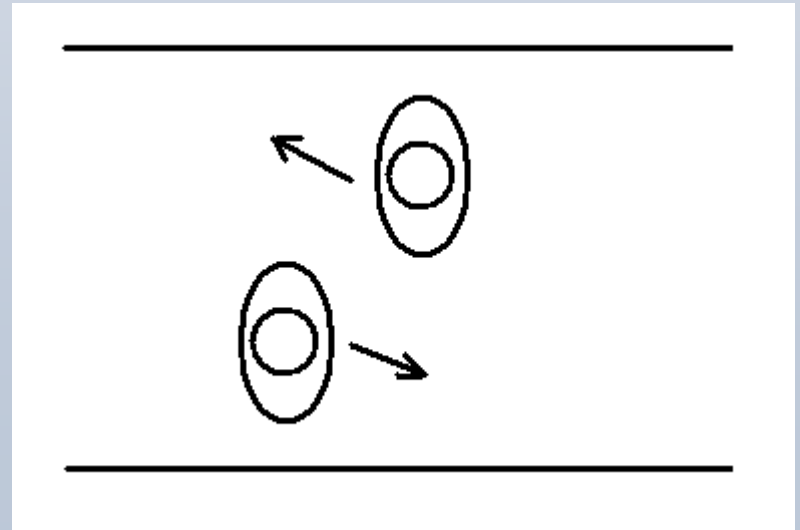


# Why wait?

It might seem unnatural not to actuate at all during the wait period in a control process, still...

Bypassing in a narrow corridor...

**And then go!**



# Why wait?

...or the Lunokhod 2...

Lunokhod 2

January-June, 1973

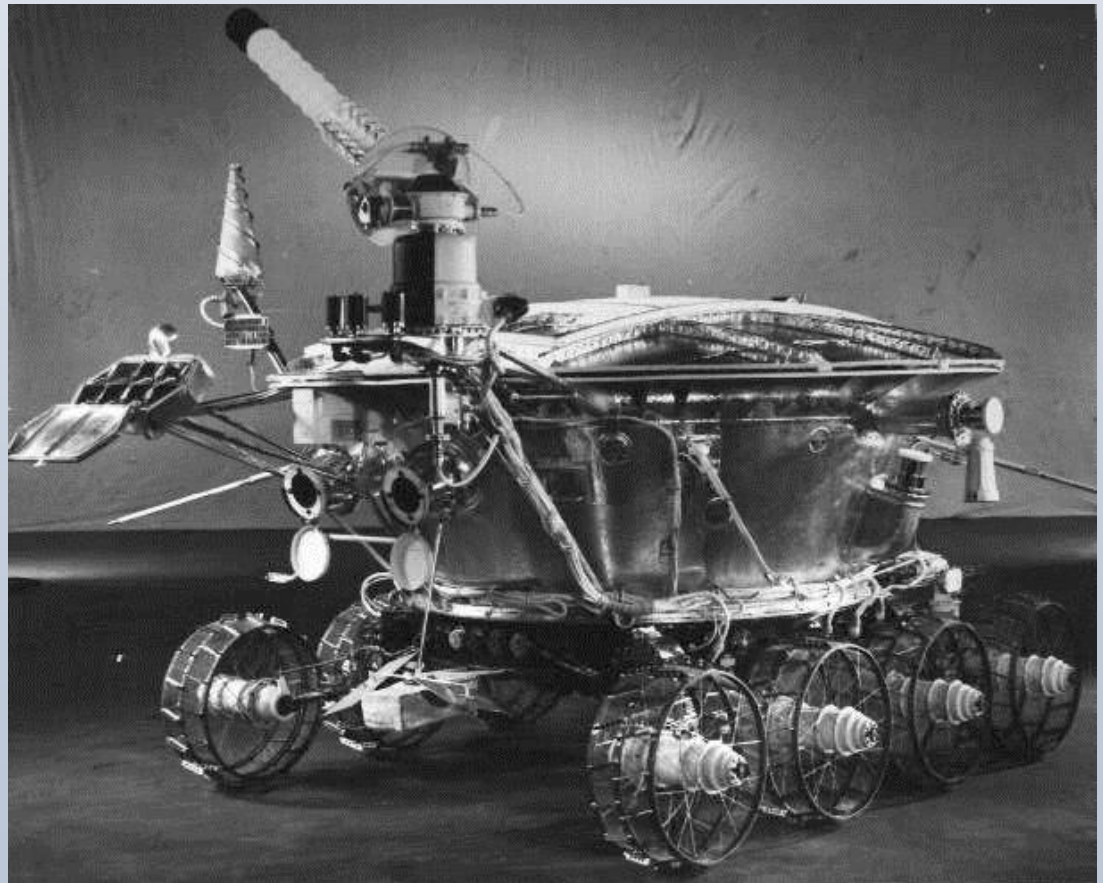
36 km in 137 days

Earth-Moon-Earth:

$2 \times 1.3s = 2.6s$

Earth-Mars-Earth:

32min



# Comparison of different control concepts

- proportional-derivative (PD)

$$l_{\text{crit,PD}} = 156 \text{ cm}$$

- proportional-derivative-acceleration (PDA)

$$l_{\text{crit,PDA}} = 78 \text{ cm}$$

- model predictive (MP) controllers

$$l_{\text{crit,MP}} = 0 \text{ cm}$$

- act-and-wait (AAW)

$$l_{\text{crit,AAW}} = 0 \text{ cm}$$

# Modelling sensory uncertainties

(Insperger, Milton, Biol Cybern, 2014)

## Perceived sensory inputs:

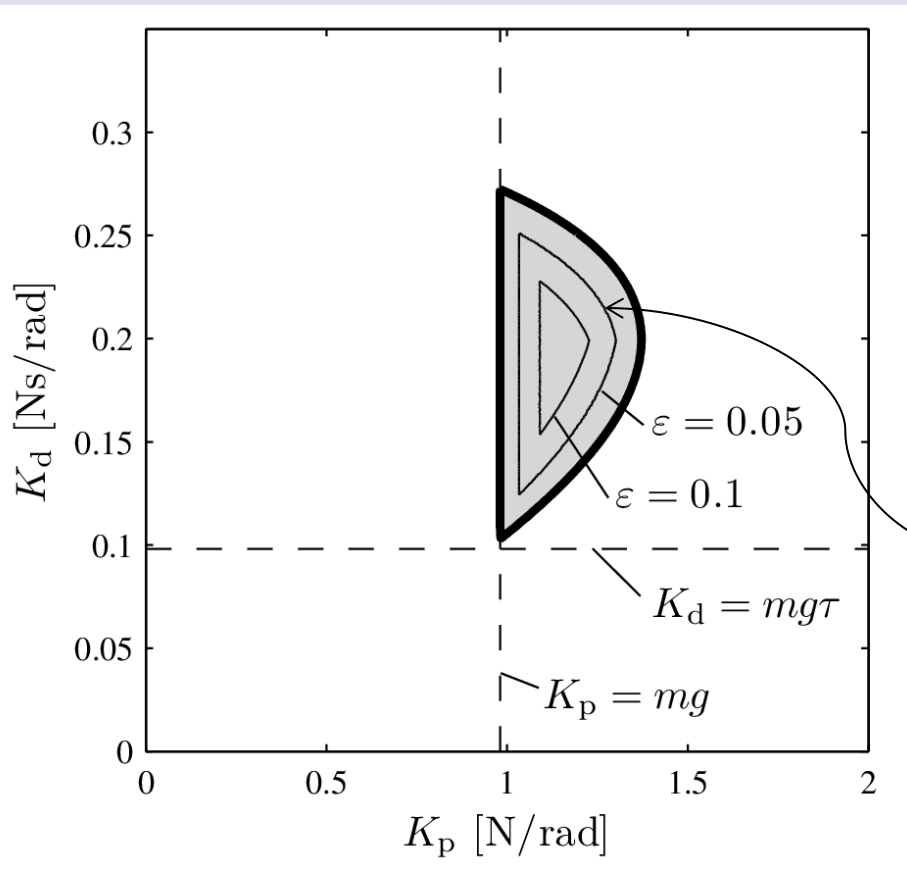
- $\varphi_s(t) = (1 + \delta_p)\varphi(t), \quad |\delta_p| \leq \varepsilon_p$   
 $\varepsilon_p$ : sensory uncertainty radius for the angular position
- $\dot{\varphi}_s(t) = (1 + \delta_v)\dot{\varphi}(t), \quad |\delta_v| \leq \varepsilon_v$   
 $\varepsilon_v$ : sensory uncertainty radius for the angular velocity
- $\ddot{\varphi}_s(t) = (1 + \delta_a)\ddot{\varphi}(t), \quad |\delta_a| \leq \varepsilon_a$   
 $\varepsilon_a$ : sensory uncertainty radius for the angular acceleration
- $u(t) = (1 + \delta_u)u(t), \quad |\delta_u| \leq \varepsilon_u$   
 $\varepsilon_u$ : sensory uncertainty radius for the efferent copies

$\varepsilon \approx 7\text{--}13\%$  (Arieli 1996; Otmakhov 1993; Shadlen and Newsome 1998)

# Modelling sensory uncertainties - PD

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi_s(t - \tau) - k_d\dot{\varphi}_s(t - \tau)$$

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p(1 + \delta_p)\varphi(t - \tau) - k_d(1 + \delta_v)\dot{\varphi}(t - \tau)$$



$$|\delta_p| \leq \epsilon_p, \quad |\delta_v| \leq \epsilon_v$$

Parameters:

$$l = 1\text{m}, \quad \tau = 100\text{ms}$$

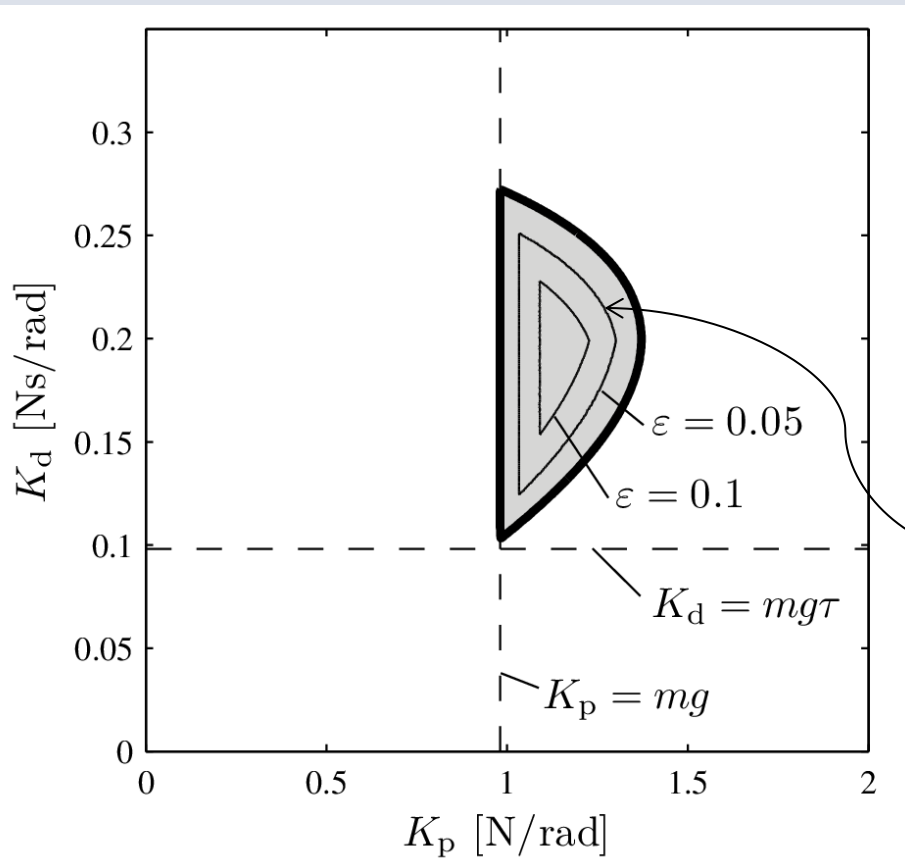
$$\epsilon_p = \epsilon_v = \epsilon$$

Boundary of **robust stability**  
with respect to sensory input  
uncertainties of  $\pm 5\%$

# Modelling sensory uncertainties - PD

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi_s(t - \tau) - k_d\dot{\varphi}_s(t - \tau)$$

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p(1 + \delta_p)\varphi(t - \tau) - k_d(1 + \delta_v)\dot{\varphi}(t - \tau)$$



$$|\delta_p| \leq \varepsilon_p, \quad |\delta_v| \leq \varepsilon_v$$

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$$l = 1\text{m}, \quad \tau = 100\text{ms}$$

$$\varepsilon_p = \varepsilon_v = \varepsilon$$

Boundary of **robust stability**  
with respect to sensory input  
uncertainties of  $\pm 5\%$

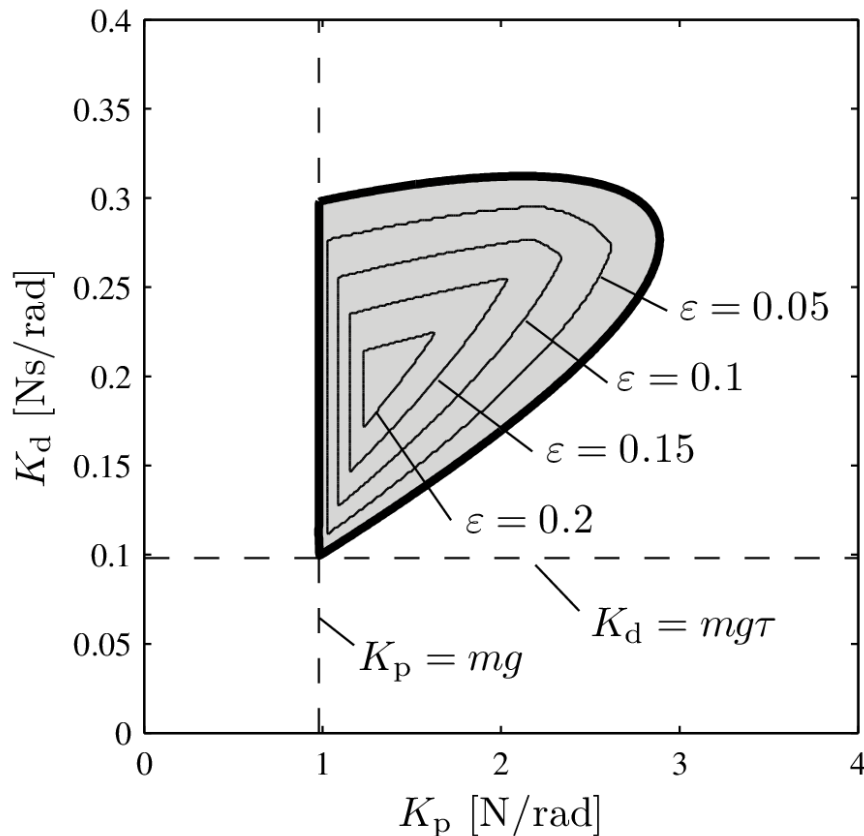
If  $\tau = 230\text{ms}$  and  $\varepsilon = 0.05$ ,  
then

$$l_{\text{crit,PD}} = 306 \text{ cm}$$



# Modelling sensory uncertainties - PDA

$$\ddot{\varphi}(t) - a\varphi(t) = -k_p\varphi_s(t - \tau) - k_d\dot{\varphi}_s(t - \tau) - k_a\ddot{\varphi}_s(t - \tau)$$



Parameters:

$$l = 1\text{m}, \tau = 100\text{ms}$$

$$\varepsilon_p = \varepsilon_v = \varepsilon_a = \varepsilon$$

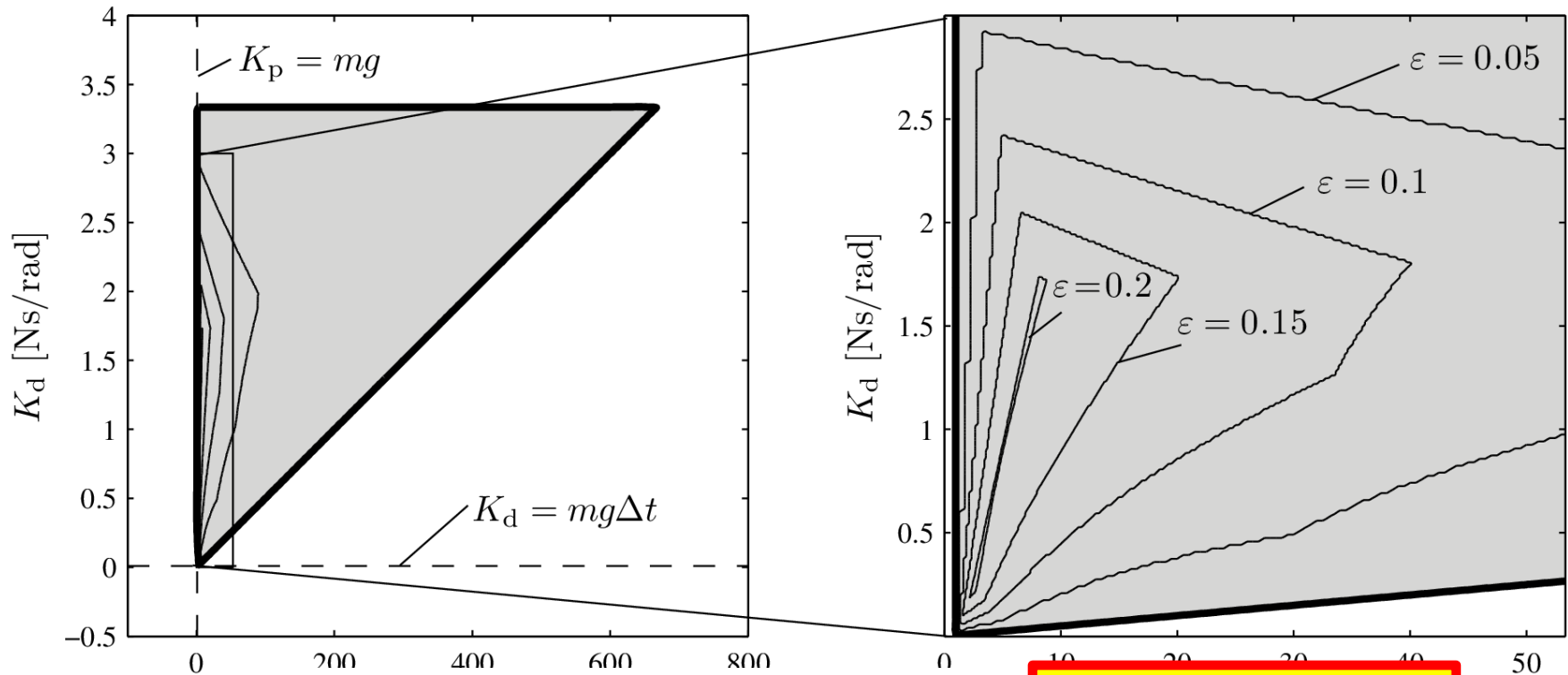
If  $\tau = 230\text{ms}$  and  $\varepsilon = 0.05$ ,  
then

$$l_{\text{crit,PDA}} = 156\text{ cm}$$

# Modelling sensory uncertainties - MP

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B} \left( \mathbf{K}e^{\tilde{\mathbf{A}}\tilde{\tau}}\mathbf{x}_s(t) + \mathbf{K} \int_t^{t+\tilde{\tau}} e^{\tilde{\mathbf{A}}(t+\tilde{\tau}-\vartheta)} \tilde{\mathbf{B}}\mathbf{u}_s(\vartheta - \tilde{\tau})d\vartheta \right)$$

Parameters:  $l = 1\text{m}$ ,  $\tau = 100\text{ms}$ ,  $\varepsilon_p = \varepsilon_v = \varepsilon_u = \varepsilon$

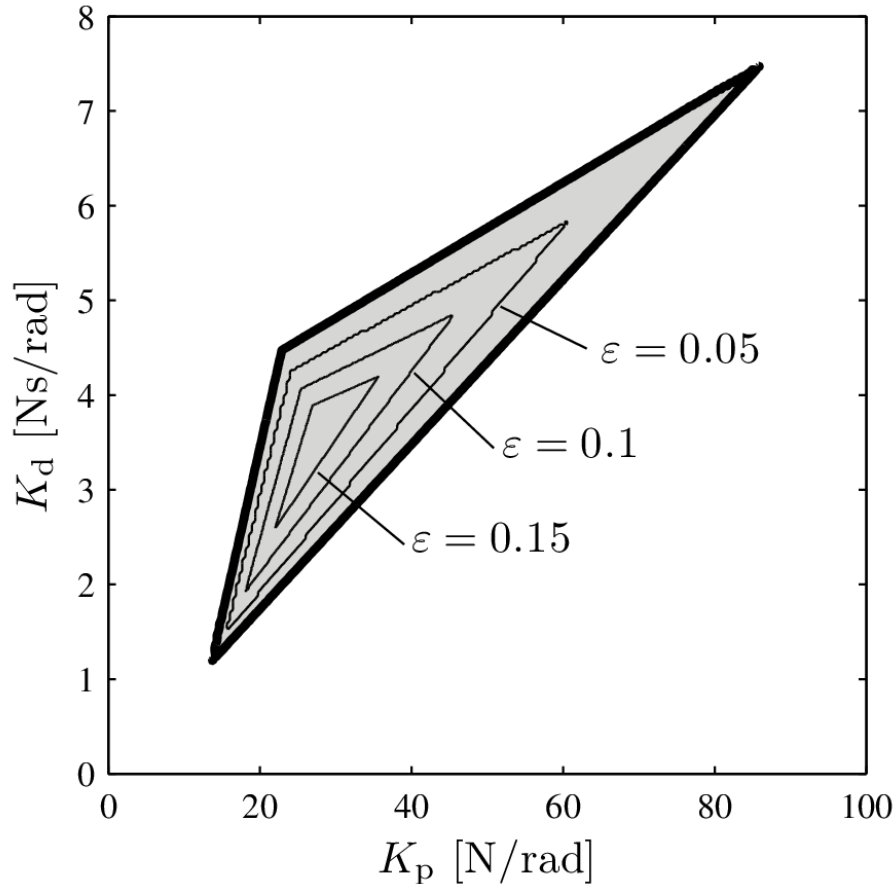


If  $\tau = 230\text{ms}$  and  $\varepsilon = 0.05$ , then

$$l_{\text{crit,MP}} = 67 \text{ cm}$$

# Modelling sensory uncertainties - AAW

$$\ddot{\varphi}(t) - a\varphi(t) = \begin{cases} 0 & \text{if } 0 \leq t < t_w \text{ (wait)} \\ -k_p\varphi(t - \tau) - k_d\dot{\varphi}(t - \tau) & \text{if } t_w \leq t < t_w + t_a = T \text{ (act)} \end{cases}$$



$$|\delta_p| \leq \varepsilon_p, \quad |\delta_v| \leq \varepsilon_v$$

Parameters:

$$l = 1\text{m}, \quad \tau = 100\text{ms}$$

$$\varepsilon_p = \varepsilon_v = \varepsilon$$

If  $\tau = 230\text{ms}$  and  $\varepsilon = 0.05$ ,  
then  $l_{\text{crit,AAW}} = 146\text{ cm}$

# Comparison of different control concepts

- proportional-derivative (PD)
- proportional-derivative-acceleration (PDA)
- model predictive (MP) controllers
- act-and-wait (AAW)

$$l_{\text{crit,PD}} = 156 \text{ cm}$$

$$l_{\text{crit,PDA}} = 78 \text{ cm}$$

$$l_{\text{crit,MP}} = 0 \text{ cm}$$

$$l_{\text{crit,AAW}} = 0 \text{ cm}$$

But, in case of 5% sensory uncertainties:

(Insperger, Milton, Biol Cybern, 2014)

$$l_{\text{crit,PD}} = 306 \text{ cm}$$

$$l_{\text{crit,PDA}} = 156 \text{ cm}$$

$$l_{\text{crit,MP}} = 67 \text{ cm}$$

$$l_{\text{crit,AAW}} = 146 \text{ cm}$$

# Intermittent control concepts

$$\ddot{\varphi}(t) - a\varphi(t) = -Q(t)$$

Clock-driven (time-dependent, parametrically forced)

or

Event-driven (sensory dead zone, state-dependent dead zones)

# Intermittent control concepts

$$\ddot{\varphi}(t) - a\varphi(t) = -Q(t)$$

Clock-driven (time-dependent, parametrically forced)

- Intermittent predictive controller

(Gawthrop, Wang, Loram, Gollee, Lakie)

$$Q(t) = f(t, \varphi(t_i), \dot{\varphi}(t_i)), \quad t \in [t_i, t_{i+1}]$$

- Act-and-wait controller (Insperger, Stépán)

$$Q(t) = \begin{cases} 0 & \text{if } 0 \leq t < t_w \text{ (wait)} \\ k_p \varphi(t - \tau) + k_d \dot{\varphi}(t - \tau) & \text{if } t_w \leq t < t_w + t_a = T \text{ (act)} \end{cases}$$

- Semi-discretization (Insperger, Stépán)

sampling + zero-order hold (~ digital effect)

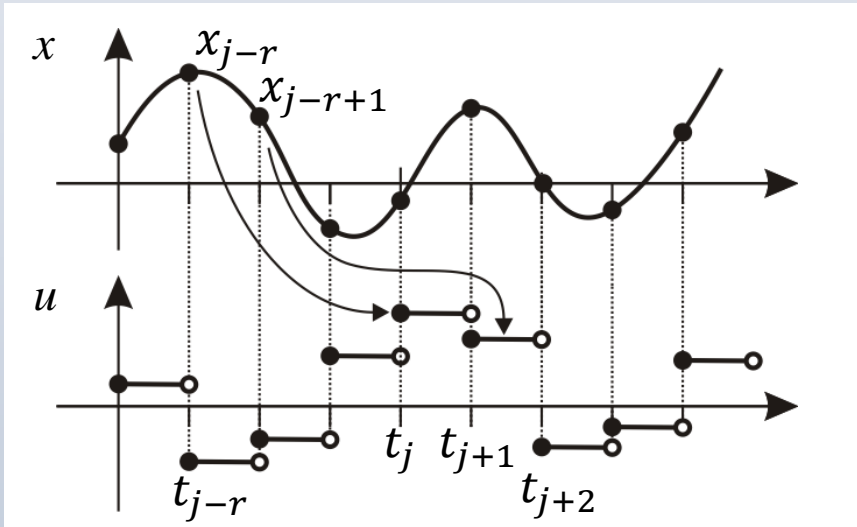
# Semi-discretization of delayed systems

original equation:  $\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$   
 $(\mathbf{x} \in \mathbb{R}^n, \mathbf{u} \in \mathbb{R}^m)$   $\mathbf{u}(t) = \mathbf{K}\mathbf{x}(t - \tau)$   $\left. \vphantom{\begin{matrix} \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t) \\ \mathbf{u}(t) = \mathbf{K}\mathbf{x}(t - \tau) \end{matrix}} \right\} \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{K}\mathbf{x}(t - \tau)$

approximate (semi-discrete) equation:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t_j), \quad t \in [t_j, t_{j+1})$$

$$\mathbf{u}(t_j) = \mathbf{K}\mathbf{x}(t_j - r\Delta t), \quad t_j = j\Delta t$$



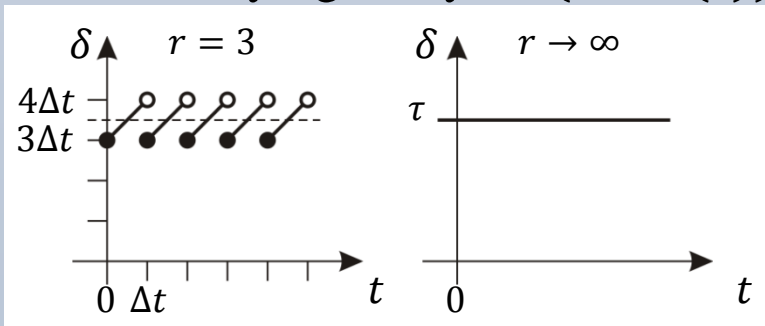
solution over a discretization step:

$$\mathbf{x}(t_{j+1}) = \underbrace{e^{\mathbf{A}\Delta t}}_{\mathbf{P}} \mathbf{x}(t_j) + \underbrace{\int_0^{\Delta t} e^{\mathbf{A}(\Delta t-s)} ds \mathbf{B}}_{\mathbf{R}} \mathbf{u}(t_j)$$

finite dimensional discrete map:

$$\begin{pmatrix} \mathbf{x}(t_{j+1}) \\ \mathbf{u}(t_{j+r}) \\ \mathbf{u}(t_{j+r-1}) \\ \vdots \\ \mathbf{u}(t_{j+2}) \\ \mathbf{u}(t_{j+1}) \end{pmatrix} = \underbrace{\begin{pmatrix} \mathbf{P} & \mathbf{0} & \mathbf{0} & \cdots & \mathbf{0} & \mathbf{R} \\ \mathbf{K} & \mathbf{0} & \mathbf{0} & \cdots & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{I} & \mathbf{0} & & \mathbf{0} & \mathbf{0} \\ \vdots & & \ddots & & \vdots & \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \ddots & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & & \mathbf{I} & \mathbf{0} \end{pmatrix}}_{\Phi \in \mathbb{R}^{(n+rm) \times (n+rm)}} \begin{pmatrix} \mathbf{x}(t_j) \\ \mathbf{u}(t_{j+r-1}) \\ \mathbf{u}(t_{j+r-2}) \\ \vdots \\ \mathbf{u}(t_{j+1}) \\ \mathbf{u}(t_j) \end{pmatrix}$$

~ time-varying delay  $\mathbf{K}\mathbf{x}(t - \delta(t))$



# Intermittent control concepts

$$\ddot{\varphi}(t) - a\varphi(t) = -Q(t)$$

Event-driven (state-dependent, **nonlinear**)

- Sensory dead zone, discontinuous feedback (Eurich, Milton, Ohira)

$$Q(t) = \begin{cases} C & \text{if } \varphi(t - \tau) \geq \varphi_{st} \\ 0 & \text{if } |\varphi(t - \tau)| < \varphi_{st} \\ -C & \text{if } \varphi(t - \tau) \leq -\varphi_{st} \end{cases}$$

- Different sensory thresholds (Insperger, Milton, Stépán)

$$Q(t) = Q_p(t) + Q_d(t)$$

$$Q_p(t) = \begin{cases} k_p \varphi(t - \tau) & \text{if } |\varphi(t - \tau)| \geq \varphi_{st} \\ 0 & \text{if } |\varphi(t - \tau)| < \varphi_{st} \end{cases}$$

$$Q_d(t) = \begin{cases} k_d \dot{\varphi}(t - \tau) & \text{if } |\dot{\varphi}(t - \tau)| \geq \omega_{st} \\ 0 & \text{if } |\dot{\varphi}(t - \tau)| < \omega_{st} \end{cases}$$



# Intermittent control concepts

$$\ddot{\varphi}(t) - a\varphi(t) = -Q(t)$$

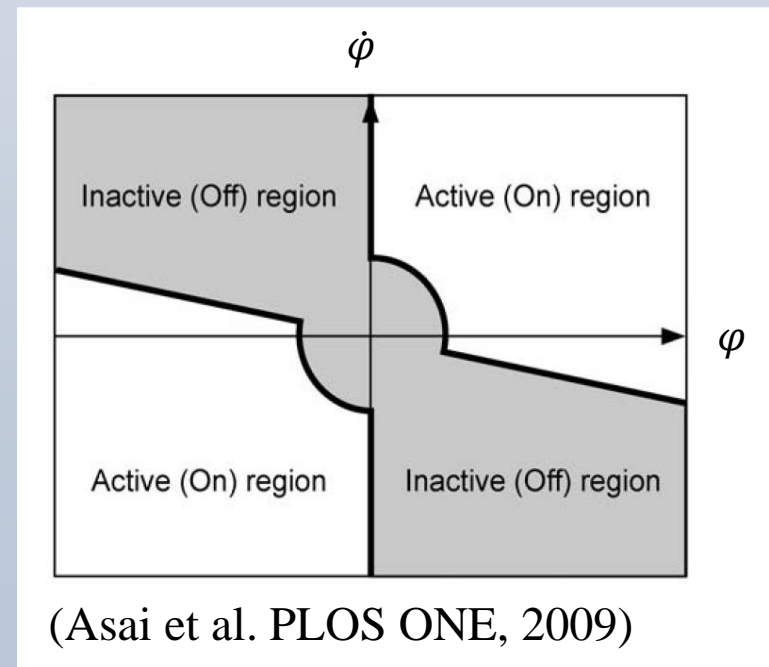
Event-driven (state-dependent, **nonlinear**)

- State-dependent threshold (Asai, Nomura, Suzuki, Casadio, Morasso, Bottaro)

$$Q(t) = \begin{cases} k_p \varphi_\Delta + k_d \dot{\varphi}_\Delta & \text{if } \varphi_\Delta(\dot{\varphi}_\Delta - \alpha\varphi_\Delta) \geq 0 \text{ and } \varphi_\Delta^2 + \dot{\varphi}_\Delta^2 > r^2 \\ 0 & \text{if otherwise} \end{cases}$$

$$\varphi_\Delta = \varphi(t - \tau)$$

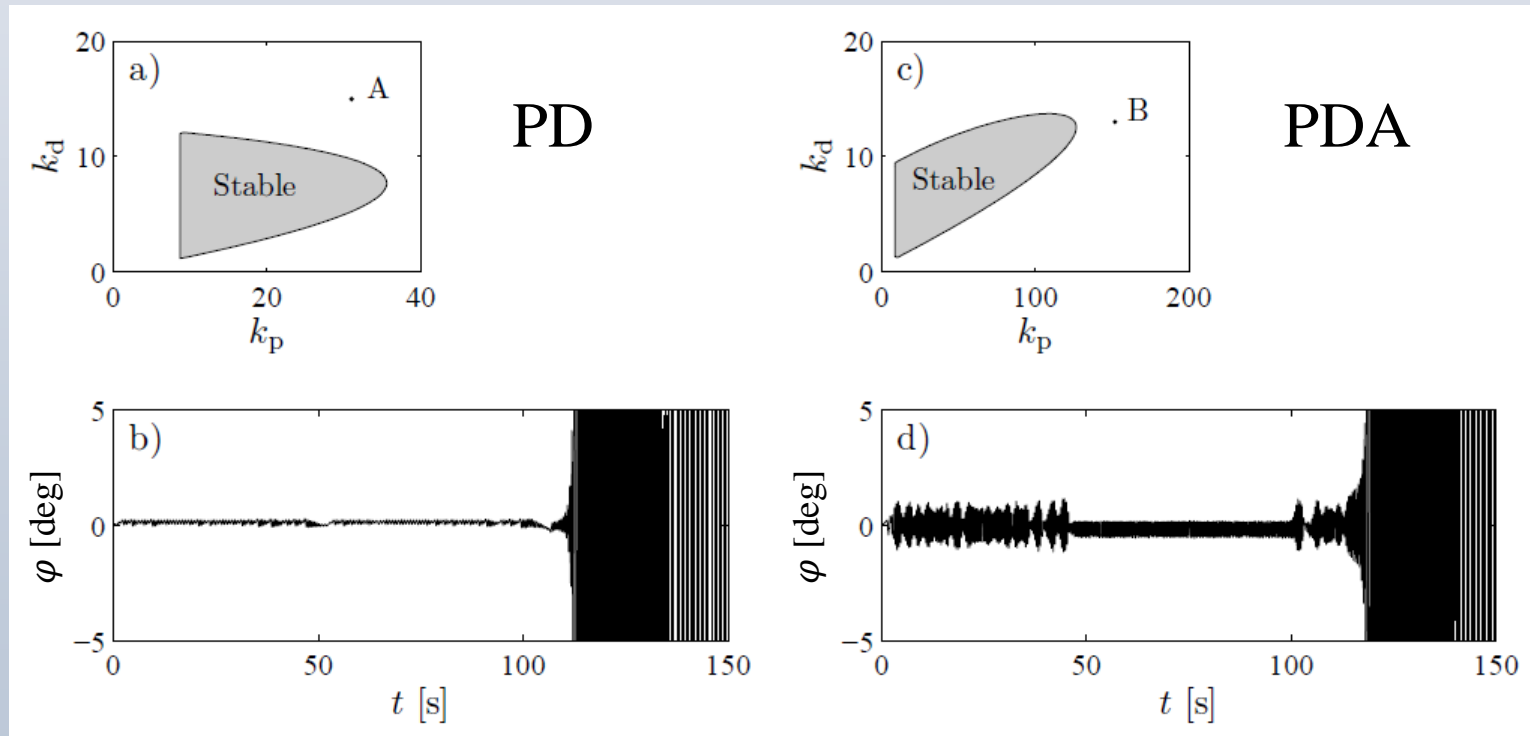
$$\dot{\varphi}_\Delta = \dot{\varphi}(t - \tau)$$



# The effect of sensory dead zones

Modelling sensory dead zones:  $\ddot{\varphi}(t) - a \varphi(t) = \begin{cases} 0 & \text{if } |\varphi(t - \tau)| < \varphi_{st} \\ -\frac{6}{ml} Q(t) & \text{if } |\varphi(t - \tau)| \geq \varphi_{st} \end{cases}$

Time domain simulations ~ transient chaos?



Bounded motions (chaos) rather than stability?

# The effect of sensory dead zones

Modelling sensory dead zones:  $\ddot{\varphi}(t) - a \varphi(t) = \begin{cases} 0 & \text{if } |\varphi(t - \tau)| < \varphi_{st} \\ -\frac{6}{ml} Q(t) & \text{if } |\varphi(t - \tau)| \geq \varphi_{st} \end{cases}$

Simplifying the model (Eurich, Milton, 1996):

$$\dot{x}(t) = \begin{cases} x(t) + C & \text{if } x(t - \tau) < -1 \\ x(t) & \text{if } -1 \leq x(t - \tau) \leq 1 \\ x(t) - C & \text{if } x(t - \tau) > 1 \end{cases}$$

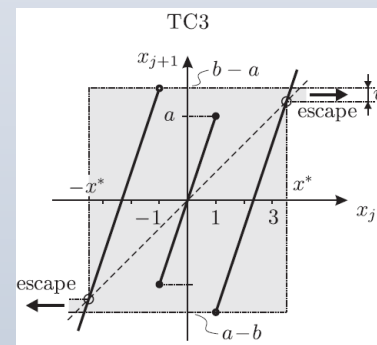
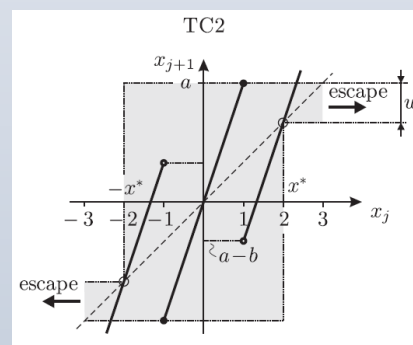
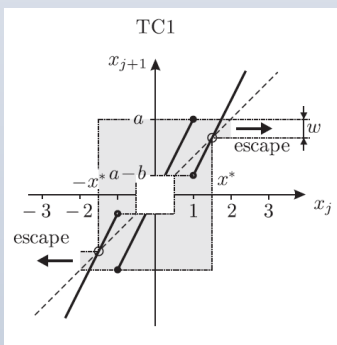
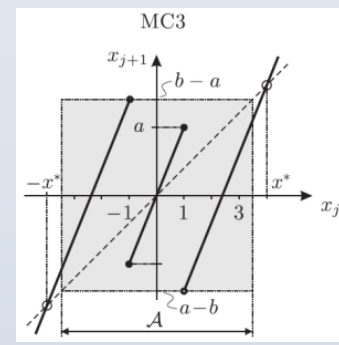
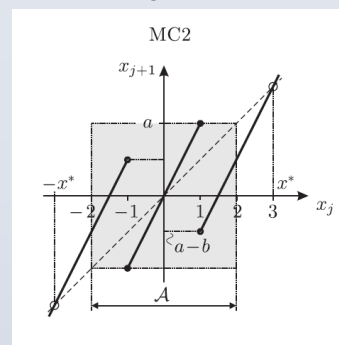
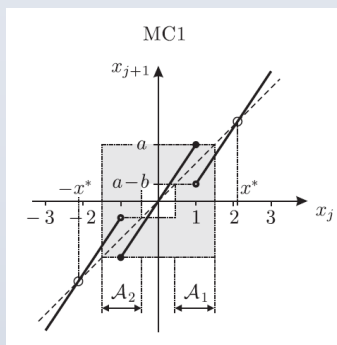
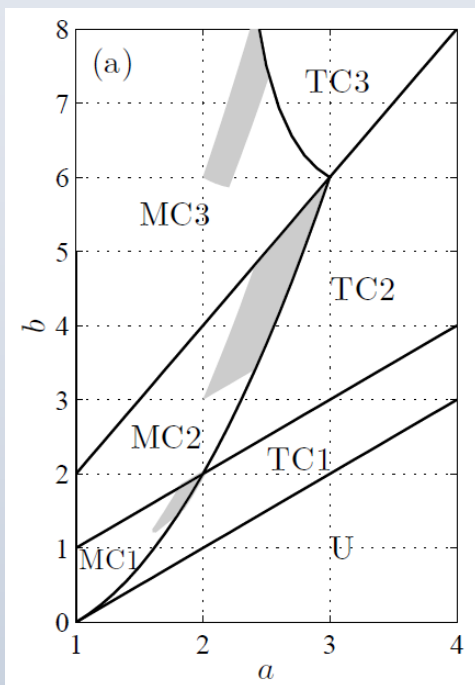
- (1) an unstable upright position in the absence of feedback
- (2) stabilizing time-delayed feedback
- (3) a sensory dead zone

Even more simplified model (discrete-time model):

$$x(t_{j+1}) = \begin{cases} a x(t_j) + b & \text{if } x(t_j) < -1 \\ a x(t_j) & \text{if } -1 \leq x(t_j) \leq 1 \\ a x(t_j) - b & \text{if } x(t_j) > 1 \end{cases}$$

(Insperger, Milton, Stépán, SIAM ADS, 2015)

# The effect of sensory dead zones



Even more simplified model (discrete-time model):

$$x(t_{j+1}) = \begin{cases} a x(t_j) + b & \text{if } x(t_j) < -1 \\ a x(t_j) & \text{if } -1 \leq x(t_j) \leq 1 \\ a x(t_j) - b & \text{if } x(t_j) > 1 \end{cases}$$

- (Compact invariant set)
- Sensitivity to initial conditions
- Topological transitivity (mixing)

⇓

Both permanent and transient chaos are possible!!!

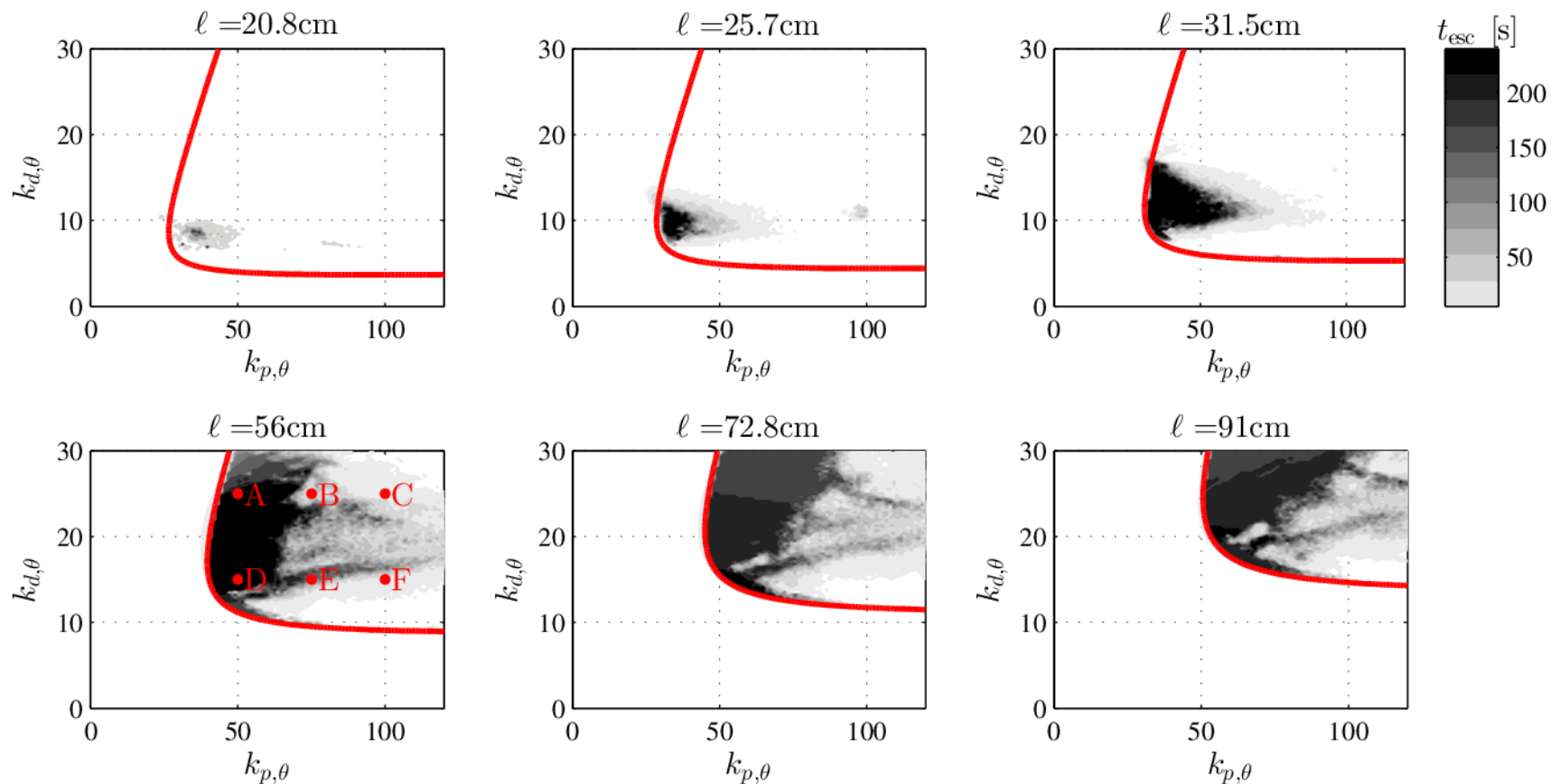
(Insperger, Milton, Stépán, SIAM ADS, 2015)

# The effect of sensory dead zones

MP control – escape time diagram

Red: linear stability boundary (no dead zone)

Gray shading: escape time ( $|\varphi| > 20\text{deg}$ ) in case of dead zone (2.86deg)

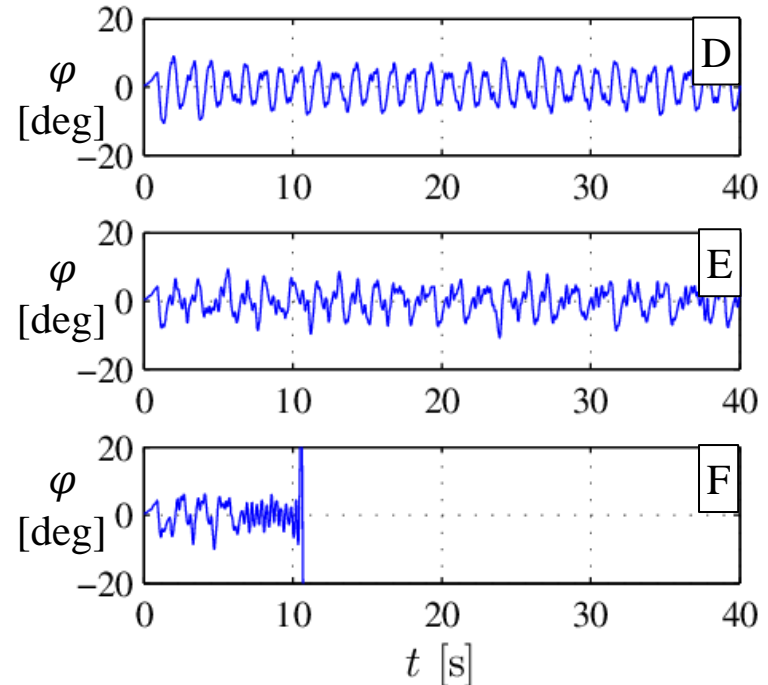
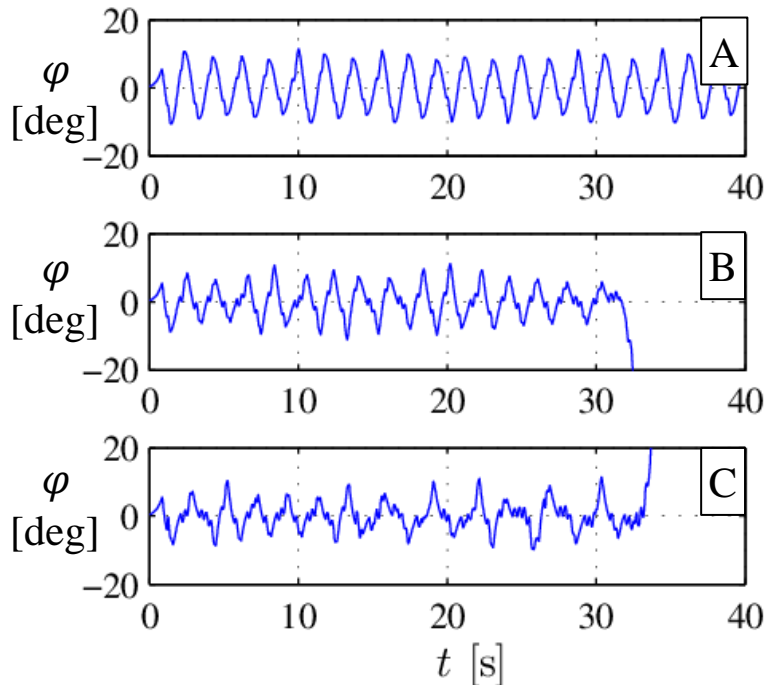
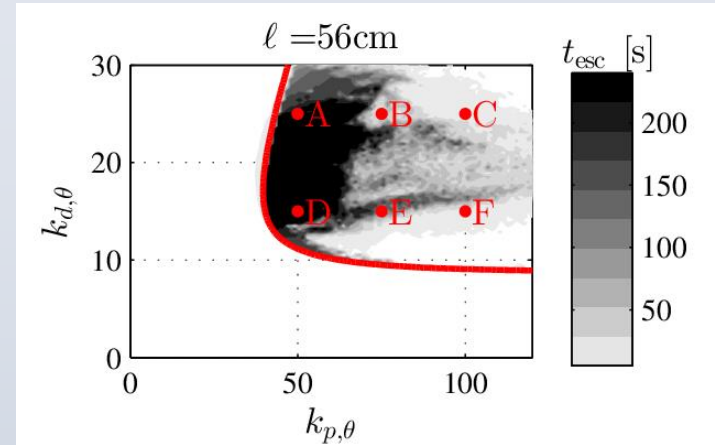


# The effect of sensory dead zones

MP control – escape time diagram

Red: linear stability boundary (no dead zone)

Gray shading: escape time ( $|\varphi| > 20\text{deg}$ ) in case of dead zone (2.86deg)

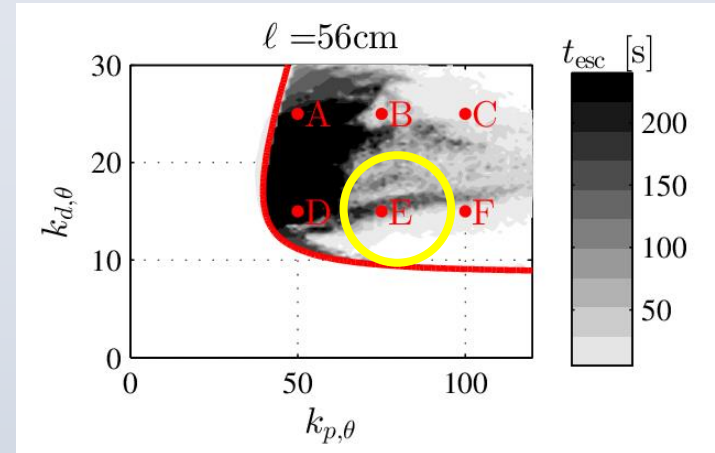


# The effect of sensory dead zones

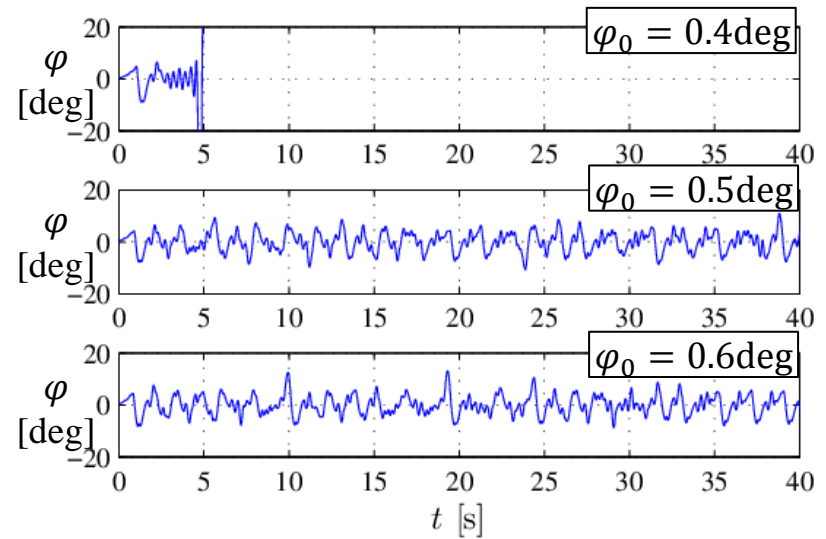
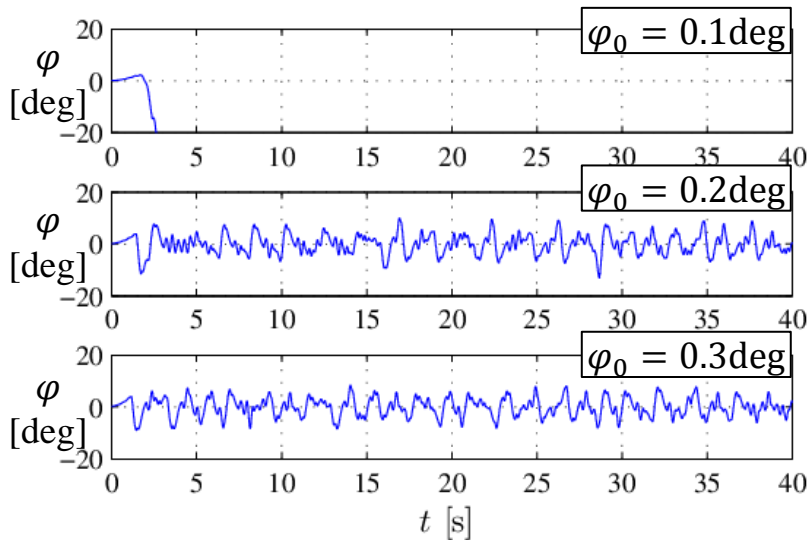
MP control – escape time diagram

Red: linear stability boundary (no dead zone)

Gray shading: escape time ( $|\varphi| > 20\text{deg}$ ) in case of dead zone (2.86deg)



Different initial conditions at point E



# Conclusions

- Feedback delay presents a strong limitation for human balancing abilities (among other factors such as uncertainties, dead zones, quantization...).
- $l_{\text{crit,PDA}} = \frac{1}{2} l_{\text{crit,PD}}$ .
- For the MP and AAW controllers  $l_{\text{crit}} = 0$ , but they are sensitive to uncertainties.
- Transiently bounded motion instead of stability.
- Still don't know what control concept do we use during stick balancing. (Vote for MP or some nonlinear controller.)
- Whatever we do during stick balancing, we are doing it in a pretty good way!



Thank you!

