# Efficient discretization of the Laplacian: application to moving boundary problems

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## Outline



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#### Problem statement

Let  $\Omega \subset \mathbb{R}^2$ . We consider

$$\begin{cases} \Delta u(\mathbf{x}) = f(\mathbf{x}) & \mathbf{x} \in \Omega\\ u(\mathbf{x}) = g(\mathbf{x}) & \mathbf{x} \in \partial\Omega, \end{cases}$$
(1.1)

where  $f \in L^2(\Omega)$  and  $g \in C(\partial \Omega)$  are given.

#### Goal

To approximate the Laplacian of a function  $u \in C^2(\Omega)$  in  $\mathbf{x}_0 \in \Omega$  based on the corresponding function values in its neighboring grid points:

$$\Delta u(\mathbf{x}_0) \approx \sum_{j=0}^k a_j u(\mathbf{x}_j). \tag{1.2}$$



• Approximation with the left geometry:

$$\Delta u(\mathbf{x}_0) \approx -(\frac{2}{h_x^2} + \frac{2}{h_y^2})u(\mathbf{x}_0) + \frac{1}{h_x^2}u(\mathbf{x}_1) + \frac{1}{h_x^2}u(\mathbf{x}_3) + \frac{1}{h_y^2}u(\mathbf{x}_2) + \frac{1}{h_y^2}u(\mathbf{x}_4)$$
(1.3)
with an error  $\mathcal{O}(h_x^2) + \mathcal{O}(h_y^2)$ .

• For a general geometry, this accuracy is lost.

#### Objective

To find the coefficients in (1.3) for a general mesh using an **optimization procedure**.

# Pointwise optimization

### 9 grid point approximation

$$\Delta u(\mathbf{x}_0) \approx \sum_{j=0}^9 a_j u(\mathbf{x}_j). \tag{2.4}$$

1. Uniform mesh with grid size h: to obtain an approximation order N - 1, the equality

$$\Delta p(\mathbf{x}_0) = a_0 p(\mathbf{x}_0) + a_1 p(\mathbf{x}_1) + \dots + a_8 p(\mathbf{x}_8).$$
 (2.5)

should hold for all polynomials p up to order N (coefficients are scaled as  $h^{-2}$ ).

2. General mesh geometries: The approximation order is decreased and (2.5) is not valid anymore for all polynomials up to order N.

What polynomials should we consider in

$$\Delta p(\mathbf{x}_0) = a_0 p(\mathbf{x}_0) + a_1 p(\mathbf{x}_1) + \dots + a_8 p(\mathbf{x}_8).$$

• Constant polynomials should satisfy  $(2.4) \implies$  Constraint:

$$a_0=-(a_1+\cdots+a_8).$$

• Polynomials that span the space of first and second-order polynomials:

$$p_1(x, y) = 100x, \ p_2(x, y) = 100y, \ p_3(x, y) = 10xy, p_4(x, y) = 10x^2, \ p_5(x, y) = 10(x^2 - y^2),$$
(2.6)

• Weights are important for accuracy.

• Additionally, we take harmonic polynomials up to order five:

$$p_6(x, y) = x^3 - 3x^2y, \quad p_7(x, y) = y^3 - 3xy^2,$$
  

$$p_8(x, y) = x^3y - xy^3, \quad p_9(x, y) = x^4 + 6x^2y^2 - y^4,$$
  

$$p_{10}(x, y) = 5x^4y - 10x^2y^3 + y^5, \quad p_{11}(x, y) = x^5 - 10x^3y^2 + 5xy^4,$$

Approximation of  $\Delta p_j(\mathbf{x}_0)$ :

$$a_1 p_j(\mathbf{x}_1) + a_2 p_j(\mathbf{x}_2) + \dots + a_8 p_j(\mathbf{x}_8) \approx \Delta p_j(\mathbf{x}_0), \quad j = 1, 2, \dots, 11$$
(2.7)

for the given geometrical setup.

#### Optimization procedure

• Find the vector of coefficients  $\mathbf{a} = [a_1, a_2, \dots, a_8]^T$  in (2.7) such that  $P \cdot \mathbf{a} \approx \Delta \mathbf{p}$ , where

$$\rightarrow P \in \mathbf{R}^{11 \times 8}$$
 with  $P_{jk} = p_j(\mathbf{x}_k);$ 

 $\rightarrow \Delta \mathbf{p} = [0, 0, 0, 20, 0, 0, 0, 0, 0, 0, 0]^T \in \mathbf{R}^{11}$ , so that  $\Delta \mathbf{p}_j = p_j(\mathbf{x}_0)$ .

The optimization task is solved in the least-square sense for each point  $x_0$  using the np.linalg.lstsq subroutine in Python.

# Vectorized procedure

- 1. We create a matrix, where each row contains the geometry around a fixed grid point.
- 2. The optimization procedure is applied (independently) to the rows of this matrix using the np.apply\_along\_axis subroutine in Python.

Model problem Stefan problem

# Model problem

#### Test problem:

$$\begin{cases} \Delta u(x, y) = -16x \cos 4y \quad (x, y) \in \Omega\\ u(x, y) = u_g(x, y) \quad (x, y) \in \partial\Omega, \end{cases}$$
(3.8)

#### with the computational domain

$$\Omega = \{ (x, y) \in \mathbb{R}^2 : 0 < x < \frac{\pi}{2}, \quad 0 < y < 1 + \frac{\cos x}{4} \}$$

such that

- Left and right side:  $u_g(0, y) = y$  and  $u_g(\frac{\pi}{2}, y) = y + \frac{\pi}{2} \cdot \cos 4y$ .
- Bottom side:  $u_g(x, 0) = x$ .
- Top side:  $u(x, 1 + \frac{\cos x}{4}) = 1 + \frac{\cos x}{4} + x \cdot \cos 4(1 + \frac{\cos x}{4})$ . Analytic solution is  $u(x, y) = y + x \cdot \cos 4y$ .

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**Spatial discretization**: grid space is refined in the vicinity of the top boundary.



Figure: Number of uniformly distributed grid points: 20 in the horizontal direction and 16 in the vertical direction.

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Table: Simulation time (ms) and discrete  $L_2$ -norm error for different discretization parameters in the model problem

$N_x$	10	15	20	25	30	35	40	45	50	55
$N_y$	8	12	16	20	24	28	32	36	40	44
time (ms)	22	20	27	41	55	73	95	119	146	174
error $\cdot 10^3$	10.9	5.2	3.1	2.1	1.6	1.2	1	0.87	0.77	0.7

Model problem Stefan problem

# Stefan problem

- Stefan problems can be used to describe the interaction of different phases of materials.
- We consider  $u : \Omega \to \mathbb{R}$  unknown function corresponding to the temperature in a melting system (ice and water).

At each time  $t \in [0, T]$ , the domain  $\Omega$  is separated into the two disjoint ones

$$\underbrace{\Omega_{0,t} = \{\mathbf{x} \in \Omega : u(t, \mathbf{x}) < 0\}\}}_{ice}; \text{ and } \underbrace{\Omega_{1,t} = \{\mathbf{x} \in \Omega : u(t, \mathbf{x}) > 0\}}_{water},$$
  
so that  $\overline{\Omega} = \overline{\Omega_{0,t}} \cup \overline{\Omega_{1,t}}.$ 

Model problem Stefan problem



Figure: Initial grid.

Model problem Stefan problem

• Common boundary:

$$\Gamma_t = \{ \mathbf{x} = (x(t), y(t)) \in \overline{\Omega} : u(t, \mathbf{x}) = 0 \}.$$

• Notation:

$$u_0 = u|_{[0,T] \times \Omega_{0,t}}$$
 and  $u_1 = u|_{[0,T] \times \Omega_{1,t}}$ .

# Governing equations

$$\begin{cases} \partial_t u_0(t, \mathbf{x}) = D_0 \cdot \Delta u_0(t, \mathbf{x}), & \mathbf{x} \in \Omega_{0,t} \\ \partial_t u_1(t, \mathbf{x}) = D_1 \cdot \Delta u_1(t, \mathbf{x}), & \mathbf{x} \in \Omega_{1,t}. \end{cases}$$
(3.9)

Evolution of the common boundary

$$\partial_t \Gamma_t(\mathbf{x}) = -L_H \cdot [[\partial_\nu u(t, x(t), y(t))]], \qquad (3.10)$$

- $\Gamma_t$  level set parametrized with t.
- $L_H$  latent heat of solidification.
- Jump operator  $[[\cdot]]$ , defined on the common boundary  $\Gamma_t$  with

 $[[\partial_{\nu} u(t, \mathbf{x})]] = D_0 \cdot \nu_0(\mathbf{x}) \cdot \nabla u_0(t, \mathbf{x}) + D_1 \cdot \nu_1(\mathbf{x}) \cdot \nabla u_1(t, \mathbf{x}), \quad (3.11)$ 

•  $\nu_0, \nu_1$  corresponding (opposite) outward normals.

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#### Initial and boundary conditions

• Initial condition:

$$u(0, x, y) = 1 + \frac{\cos x}{4} - y.$$

• Top boundary condition:

$$u(t, x, 2 + \frac{\cos x}{2}) = -1 + (\frac{t}{4} - 1)\frac{\cos x}{4}, \quad x \in [-1, 1].$$
(3.12)

• Bottom boundary condition:

$$u(t, x, 0) = 1 + (t+1) \cdot \frac{\cos x}{4}, \quad x \in [-1, 1].$$
(3.13)

• Right and left boundary conditions: homogeneous Neumann-type.

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# Construction of the grid

We apply a structured quadrilateral grid.

- Mesh only moving vertically  $\implies$  fix the x coordinates of the grid points  $x_1, x_2, \ldots, x_{Nx}$ . Horizontal spacing hx = 2/(Nx + 1).
- Neumann boundary conditions on the left and right are dealt with ghost grid points.
- We fix the number of grid points in the vertical direction: Ny/2 grid points both in  $\Omega_0$  and  $\Omega_1$ .

In the vicinity of the interface  $\Gamma_t$ , we apply a finer grid  $\implies$  more accurate approximation of the evolution of  $\Gamma_t$ .

Model problem Stefan problem



Figure: Initial grid.

Model problem Stefan problem

# Sketch of algorithm

- (i) Diffusion problem on top domain  $\Omega_0$  and bottom domain  $\Omega_1$  with some initial data.
  - (a) We construct the discretization of the Laplacian using the pointwise optimization algorithm.

$$\mathbf{u}^{n+1} = \mathbf{u}^n + \delta \cdot (\Delta_h \mathbf{u}^{n+1} + \mathbf{f}^{n+1}), \qquad (3.14)$$

(b) We incorporate the Dirichlet- and Neumann-type boundary conditions:

$$(I - \delta \cdot (\tilde{\Delta}_h))\mathbf{u}^{n+1} = \mathbf{u}^n + \delta \cdot \tilde{\mathbf{f}}^{n+1}, \qquad (3.15)$$

(c) We perform a time step by solving (3.15).



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- (ii) New Neumann boundary data on the moving surface.
- (a) We move the surface according to equation (3.10).
  - $\rightarrow$  At each point  $(x(t), y(t)) \in \Gamma_t$  we perform

$$\begin{aligned} (x((n+1)\delta), y((n+1)\delta)) &\approx (x(n\delta), y(n\delta)) + \delta \cdot \partial_t \Gamma_{n\delta}(x(n\delta), y(n\delta)) \\ &= (x(n\delta), y(n\delta)) + \delta \cdot [[\partial_\nu u(x(n\delta), y(n\delta))]], \end{aligned}$$
(3.16)

We move segments of the common boundary by computing

$$\mathbf{d}_i = \delta \cdot (\boldsymbol{\nu}_i \cdot (\nabla \mathbf{u}_0^n - \nabla \mathbf{u}_1^n)) \boldsymbol{\nu}_i$$



Figure: Motion of the segments  $\mathbf{x}_{i-1}\mathbf{x}_i, \mathbf{x}_i\mathbf{x}_{i+1}$ , and  $\mathbf{x}_{i+1}\mathbf{x}_{i+2}$  of  $\Gamma^n$  in step (ii) (a).  $d_i$  denotes the shift vectors obtained from the jump term.



**Figure**: The steps of shifting the interface  $\Gamma^n$  to obtain the new one  $\Gamma^{n+1}$ .

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(b) We interpolate the solutions on the two new domains.



Figure: Initial condition (left, with a heat map) and the corresponding initial grid (**right**) for the simulation of the problem in (3.9)–(3.10). The common interface and the corresponding grid points are colored green.



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Figure: The result of the simulation procedure for the Stefan problem after 7 time steps (**left**) and 17 time steps (**right**), respectively.

# Advantages and disadvantages

#### Advantages:

- The algorithm proposed is rather quick and uses only neighboring relations between the grid points.
- It works on non-uniform and non-rectangular grids, merging the advances of classical finite difference and finite element methods.

# Disadvantages:

- The optimization procedure highly depends on the weighting, which was applied to the harmonic polynomials to obtain the optimal coefficients.
- We cannot guarantee a fixed spatial convergence (or consistency) order. For irregular geometries, even the optimal coefficients will not deliver a very accurate approximation of the differential operator.

# Conclusions

- An optimization-based FD discretization of the two-dimensional Laplace operator was developed. The use and benefits of this algorithm are demonstrated in the Stefan problem.
- In this problem, the computational domains evolve with time  $\implies$  a new spatial discretization must be performed, making the speed of this process critical to the overall efficiency of the numerical method.
- The meshless, pointwise execution of this procedure provides a vectorized, more efficient alternative to the conventional assembly procedure.

# Thank you for your attention!