1. Math mode

•
$$\sqrt{a^2 + b^2}$$

• $f(x) = \sin^2 x$
• if $a \le 0 \le b$, then $0 \ge ab$
• $\lim_{x \to c} \frac{f(x) - f(c)}{x - c} \ge 0$
• $\lim_{n \to \infty} \left(1 + \frac{1}{n}\right)^n = e$
• $\mathbf{e}_a = \mathbf{a}_0 = \frac{1}{|\mathbf{a}|} \mathbf{a}$
• $|\mathbf{a}| = \sqrt{\mathbf{a}^2}$
• $AB \times BC \perp AB \in \mathbb{R}^2$
• $x \equiv y \pmod{a} \iff a \mid y - x$
• $\alpha \in \Delta \cap \Sigma \implies \Delta \cap \Sigma \neq \emptyset$
• $\sin^{(2)} x = -\sin x$
• $\sin^{(2)} x = -\sin x$
• $\sin^{(2)} x = \cos^2 x$
• $\sum_{n=1}^{\infty} \delta^n = \frac{\pi^2}{42}$
• $\sum_{i=1}^{n} \prod_{j=1}^{m_i} \delta_j^i \text{ if } m_1, m_2, \dots, m_n < \Omega_n$
• $1^2 + 2^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$
• $\int \sin x \cos x \, dx = \frac{1}{2} \sin^2 x + c$
• $\int_0^1 \sin x \cos x \, dx = \frac{1}{2} \sin^2 x \Big|_0^1$

Theorem 1.1. If a_n is a monotonically increasing sequence bounded from above, then it is convergent, and in fact $\lim_{n\to\infty} a_n = \sup\{a_n : n \in \mathbb{N}\}$.

Theorem 1.2 (Bolzano–Weierstrass). Every bounded sequence has a convergent subsequence.

Boundedness is a necessary condition, because for example for all subsequences a_{n_i} of the sequence $a_n = n$, we have $\lim_{i \to \infty} a_{n_i} = \infty$.

Proof. Let a_n be a bounded sequence. Because of Theorem 1.1, it's enough to show that a_n has a monotonic subsequence. [...]

2. Multiline formulas

(*)
$$\int_{0}^{1} \sin x \cos x \, dx = \frac{1}{2} \sin^{2} x \Big|_{0}^{1}$$

 $(use \tag!)$

For the next formula, put this in the preamble

\DeclareMathOperator{\Dom} {Momain
\DeclareMathOperator{\Ran} {Ran} %range
\DeclareMathOperator{\Gr}{Gr} %graph of a function
and use the new commands \Gr and \Dom.

$$Gr(f^{-1}) = \{(y, f^{-1}(y)) : y \in Dom f^{-1} = f(Dom f)\}\$$
$$= \{(f(x), f^{-1}(f(x))) : x \in Dom f\} = \{(f(x), x) : x \in Dom f\}\$$

Here the equality symbols are aligned:

$$\mathbf{v}_{1} + \mathbf{v}_{2} = x_{1}\mathbf{i} + y_{1}\mathbf{j} + z_{1}\mathbf{k} + x_{2}\mathbf{i} + y_{2}\mathbf{j} + z_{2}\mathbf{k}$$

= $x_{1}\mathbf{i} + x_{2}\mathbf{i} + y_{1}\mathbf{j} + y_{2}\mathbf{j} + z_{1}\mathbf{k} + z_{2}\mathbf{k}$
= $(x_{1} + x_{2})\mathbf{i} + (y_{1} + y_{2})\mathbf{j} + (z_{1} + z_{2})\mathbf{k}$
= $(x_{1} + x_{2}, y_{1} + y_{2}, z_{1} + z_{2})$

For the next formula, put this

\DeclareMathOperator{\sgn} {sgn} %signum function
in the preamble and use the \sgn command.

$$\operatorname{sgn} x = \begin{cases} 1 & \text{if } x \ge 0\\ -1 & \text{otherwise.} \end{cases}$$

These formulas are not aligned, just gathered:

$$\int \cos^2 t \, dt = \int \cos t \cos t \, dt = \sin t \cos t + \int \sin^2 t \, dt$$
$$\int \cos^2 t \, dt = \int 1 - \sin^2 t \, dt = \int 1 \, dt - \int \sin^2 t \, dt$$

Unlike these:

$$\int \cos^n x \, dx = \int \underbrace{\cos x}_f \underbrace{\cos^{n-1} x}_g \, dx$$

$$= \underbrace{\sin x}_f \underbrace{\cos^{n-1} x}_g - \int \underbrace{\sin x}_f \underbrace{(n-1)\cos^{n-2} x \cdot (-\sin x)}_{g'} \, dx$$

$$= \sin x \cos^{n-1} x + (n-1) \int (1 - \cos^2 x) \cos^{n-2} x \, dx$$

$$= \sin x \cos^{n-1} x + (n-1) \int \cos^{n-2} x \, dx - (n-1) \int \cos^n x \, dx$$

$$\rightsquigarrow n \int \cos^n x \, dx = \sin x \cos^{n-1} x + (n-1) \int \cos^{n-2} x \, dx$$

$$\rightsquigarrow \int \cos^n x \, dx = \frac{1}{n} \sin x \cos^{n-1} x + \frac{n-1}{n} \int \cos^{n-2} x \, dx$$
3. MATRICES

(1)

(1)

$$\begin{pmatrix} 2 & 4 & 0 \\ 0 & -1 & 1 \\ 1 & 1 & 8 \end{pmatrix}^{-1} = \frac{1}{7} \begin{pmatrix} 9/2 & 16 & -2 \\ -1/2 & -8 & 1 \\ -1/2 & -1 & 1 \end{pmatrix}$$
(2)

$$\begin{bmatrix} 2 & 4 & 0 \\ 0 & -1 & 1 \\ 1 & 1 & 8 \end{bmatrix}^{-1} = \frac{1}{7} \begin{bmatrix} 9/2 & 16 & -2 \\ -1/2 & -8 & 1 \\ -1/2 & -1 & 1 \end{bmatrix}$$
(3)

$$\begin{pmatrix} 1 & 1 & 4 \\ 3 & 3 & 6 \end{pmatrix} \xrightarrow{L_2 - 3L_1} \begin{pmatrix} 1 & 1 & 4 \\ 0 & 0 & -6 \end{pmatrix} \text{ this was easy}$$

$$\begin{vmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{n1} & \dots & a_{nn} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & \dots & a_{2n} \\ \vdots & & \vdots \\ a_{n2} & \dots & a_{nn} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} & \dots & a_{2n} \\ \vdots & & \vdots \\ a_{n1} & a_{n3} & \dots & a_{nn} \end{vmatrix} + \dots + (-1)^{n+1} a_{1n} \begin{vmatrix} a_{11} & \dots & a_{1,n-1} \\ \vdots & & \vdots \\ a_{n1} & \dots & a_{n,n-1} \end{vmatrix}$$

4. Fields

Definition 4.1. $\langle F, +, \cdot, 0, 1 \rangle$ is a field if

- (1) + (addition) and \cdot (multiplication) are commutative and associative
- (2) 0 is a neutral element for addition and 1 is a neutral element for multiplication: x + 0 = x and 1x = x
- (3) Every element of F has an additive, and every non-0 element of F has a multiplicative inverse, that is,

$$(\forall x)(\exists y)x + y = 0$$

(notation for y: -x), and

$$(\forall x \neq 0)(\exists y)xy = 1$$

(notation for y: 1/x).

(4) multiplication distributes over addition: x(y+z) = xy + xz

Abbreviations: a - b = a + (-b), $a/b = a \cdot 1/b$, $n = \underbrace{1 + 1 + \dots + 1}_{n \text{ times}}$.

Proposition 4.2. (1) 0 is the only neutral element for addition.

- (2) The additive inverse is unique. (So in (3) of the definition is a function.)
- (3) 1 is the only neutral element for multiplication.
- (4) The multiplicative inverse is unique. (So the reciprocal (1/) in (3) of the definition is a function.)
- (5) $x + y = x + z \implies y = z$
- (6) 0x = 0 (in particular, if $\exists x \neq 0$, then $0 \neq 1$)
- (7) (-1)x = -x

Proof. 1. If 0' is also neutral for addition, then we have 0 = 0 + 0' = 0'. 2. if y and z are both additive inverses of x, then

y = y + 0	0 is neutral
= y + (x + z)	\boldsymbol{z} is an additive inverse of \boldsymbol{x}
= (y+x) + z	+ is associative
= 0 + z	y is an additive inverse of x
= z	0 is neutral

3,4. Similar to the previous two.

(4)

y = 0 + y	0 is neutral
= (-x+x) + y	-x is the additive inverse of x
= -x + (x + y)	+ is associative
= -x + (x + z)	assumption
= (-x+x) + z	+ is associative
= 0 + z	-x is the additive inverse of x
= z	0 is neutral

6. xy = x(y+0) = xy + x0 due to distributivity, from which adding -(xy) to both sides (cf. (5)!) gives the result.

7. x + (-1)x = 1x + (-1)x = (1 + (-1))x = 0x = 0 and this is enough because of the uniqueness of -. In the first equality, we used (3), in the second, (4) of the definition, in the third, the fact that -1 is the additive inverse of 1, and in the last, (6).

4 5.