



Asymptotics of Random Tilings of the Aztec Diamond

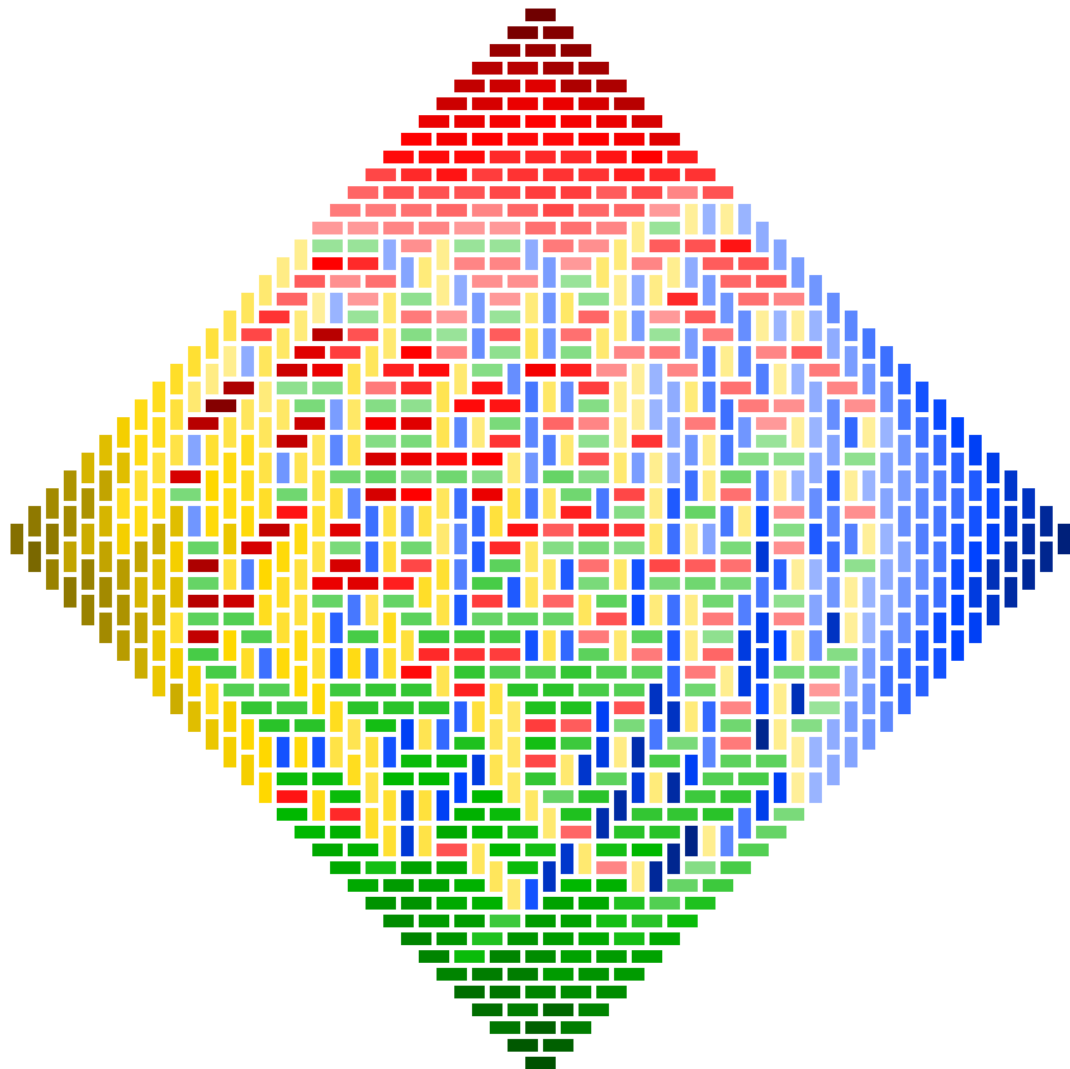
Zsolt Szabó

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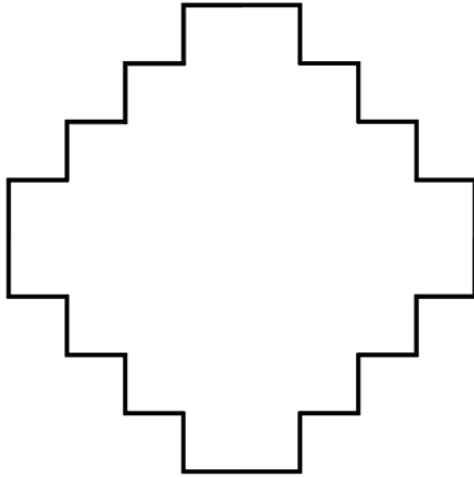
The 8th Conference of PhD Students in Mathematics

Szeged, July 1, 2026

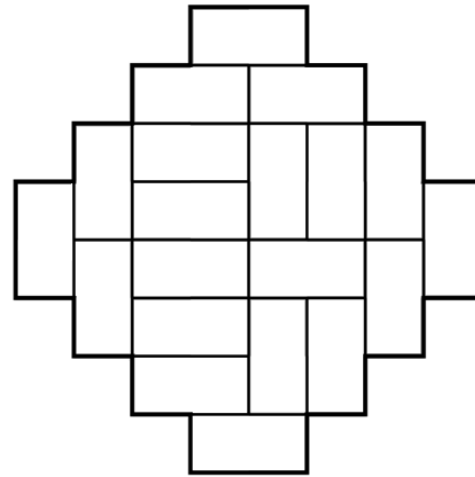
Introduction



The Aztec diamond domain and a domino tiling

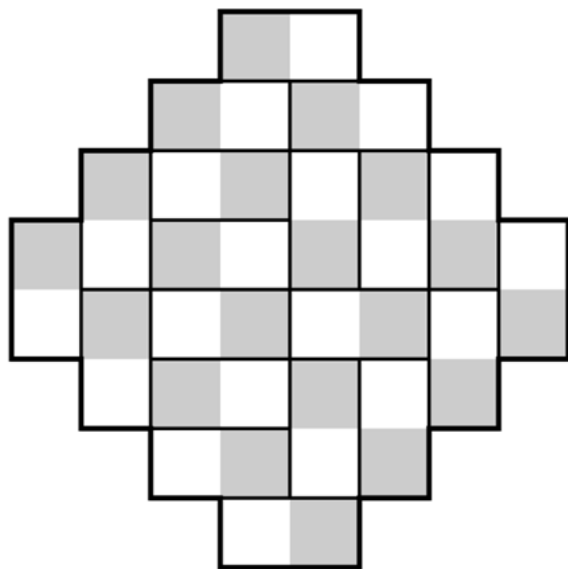


Aztec diamond domain
of order 4

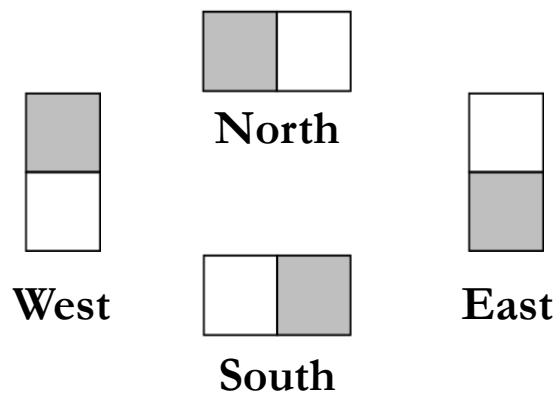


Sample domino tiling

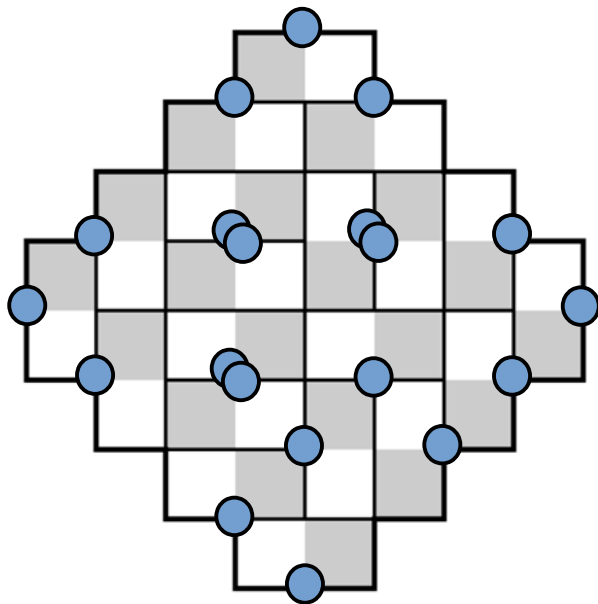
The four types of dominoes



Checkerboard coloring



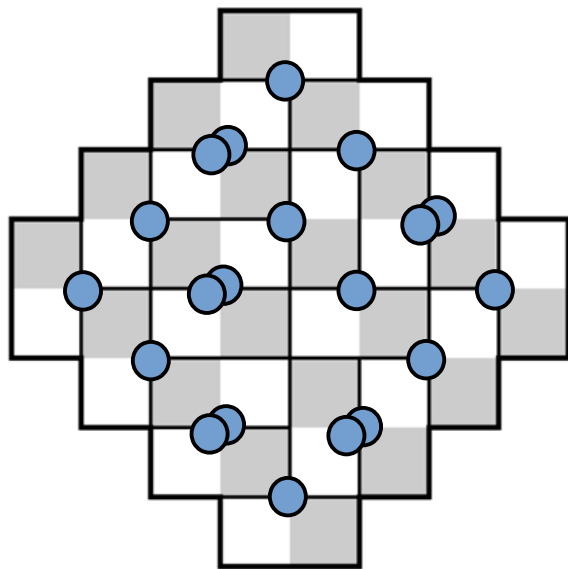
Pairs of alternating sign matrices (ASMs)



0	0	1	0	0
0	1	-1	1	0
1	-1	1	0	0
0	1	-1	0	1
0	0	1	0	0

A

Pairs of alternating sign matrices (ASMs)



0	0	1	0
1	0	0	0
0	1	-1	1
0	0	1	0

B

ASMs and monotone triangles

0 0 1 0 0

0 1 -1 1 0

1 -1 1 0 0

0 1 -1 0 1

0 0 1 0 0

0 0 1 0 0

0 1 0 1 0

1 0 1 1 0

1 1 0 1 1

1 1 1 1 1

3

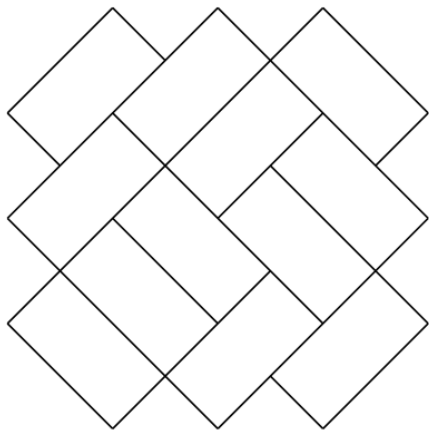
2 4

1 3 4

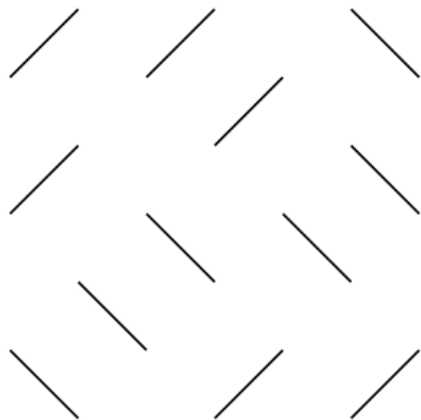
1 2 4 5

1 2 3 4 5

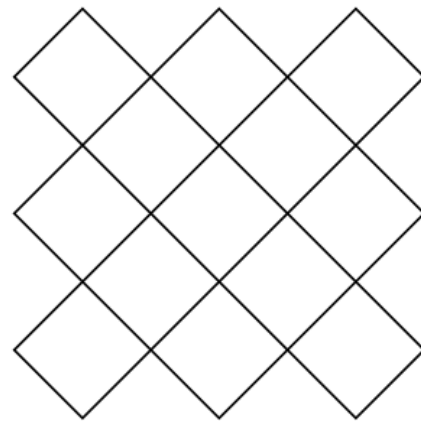
Dimer configurations = perfect matchings of the Aztec diamond graph



**Sample domino
tiling**

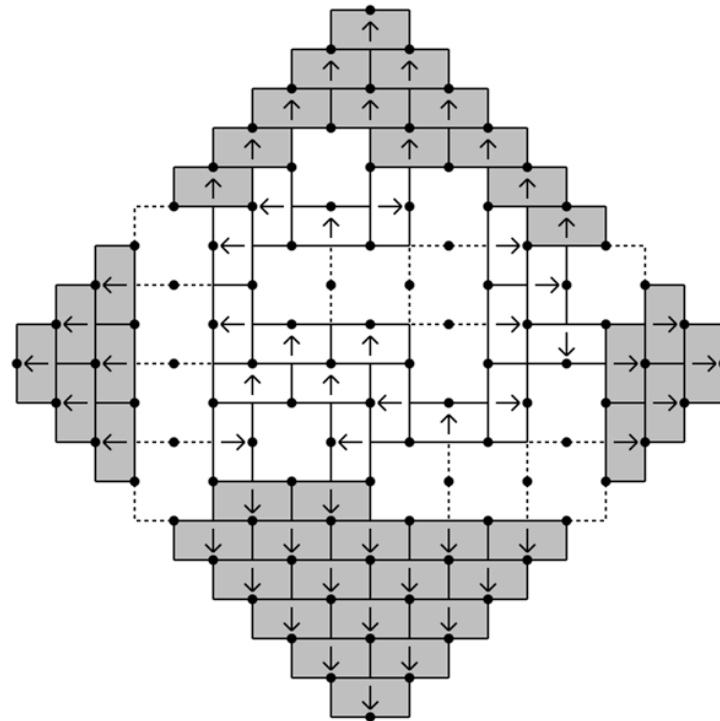
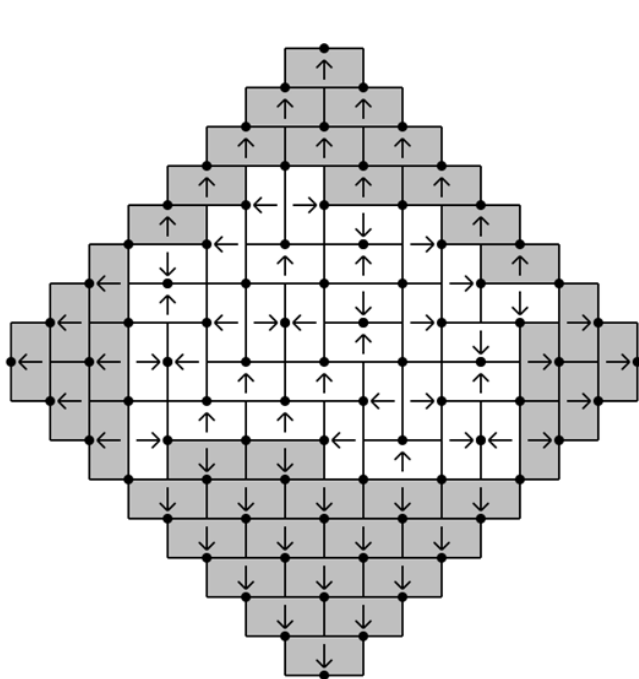


**Dimer configuration
Perfect matching**



Aztec diamond graph

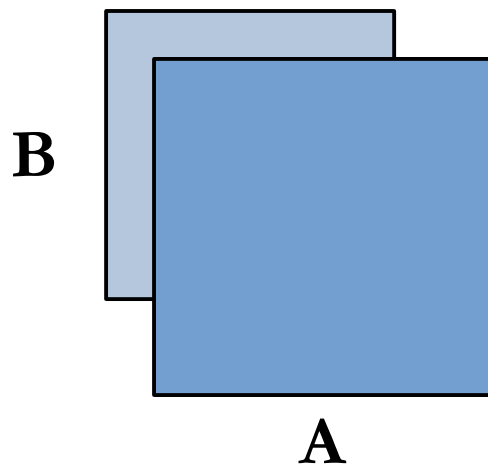
The shuffling algorithm



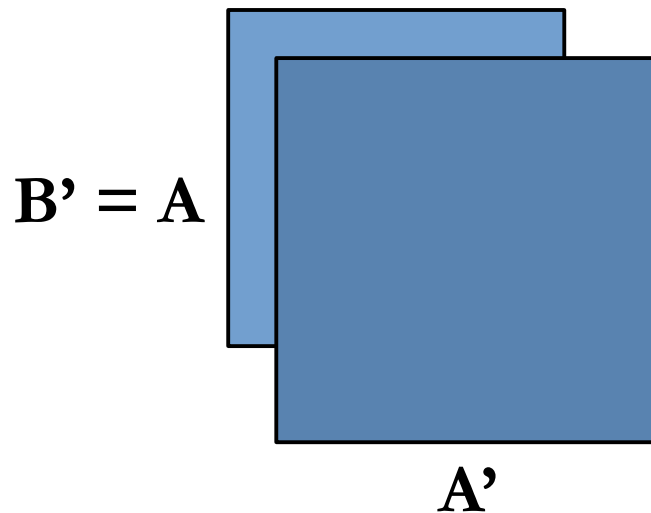
Destruction, sliding, creation

Jockusch, Propp, Shor – Random domino tilings and the arctic circle theorem (1995)

The shuffling algorithm

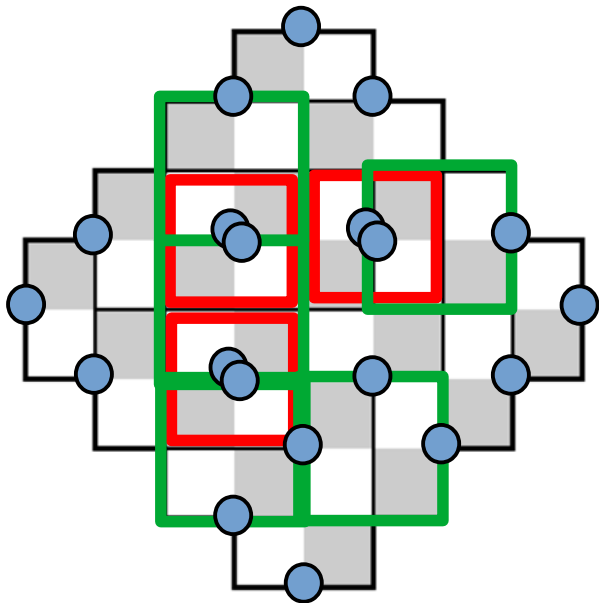


$$T = (A, B)$$



$$T' = (A', B')$$

Preserving the information lost during destruction



$$T' = (A', B')$$

0	0	1	0	0
0	1	-1	1	0
1	-1	1	0	0
0	1	-1	0	1
0	0	1	0	0

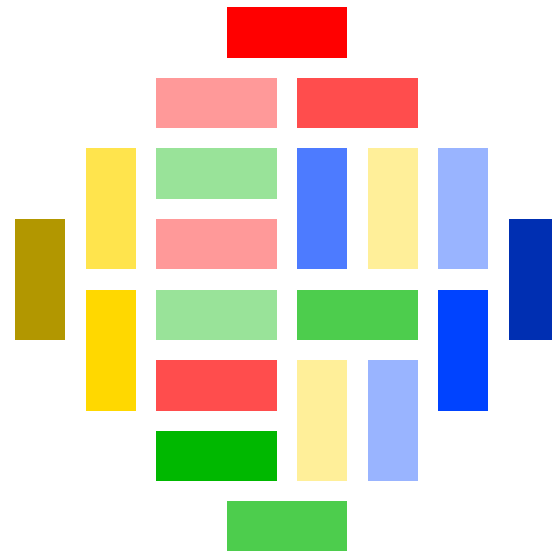
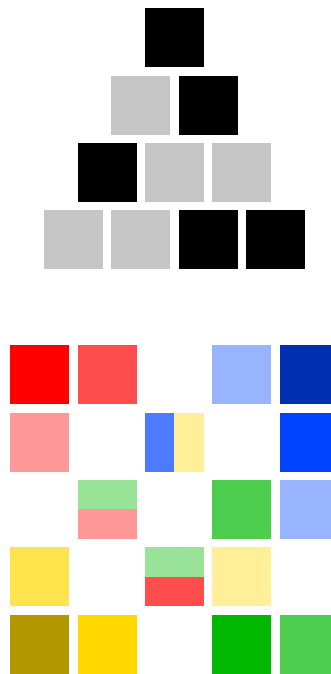
A'

0	0	1	0
1	0	0	0
0	1	-1	1
0	0	1	0

$$B' = A$$

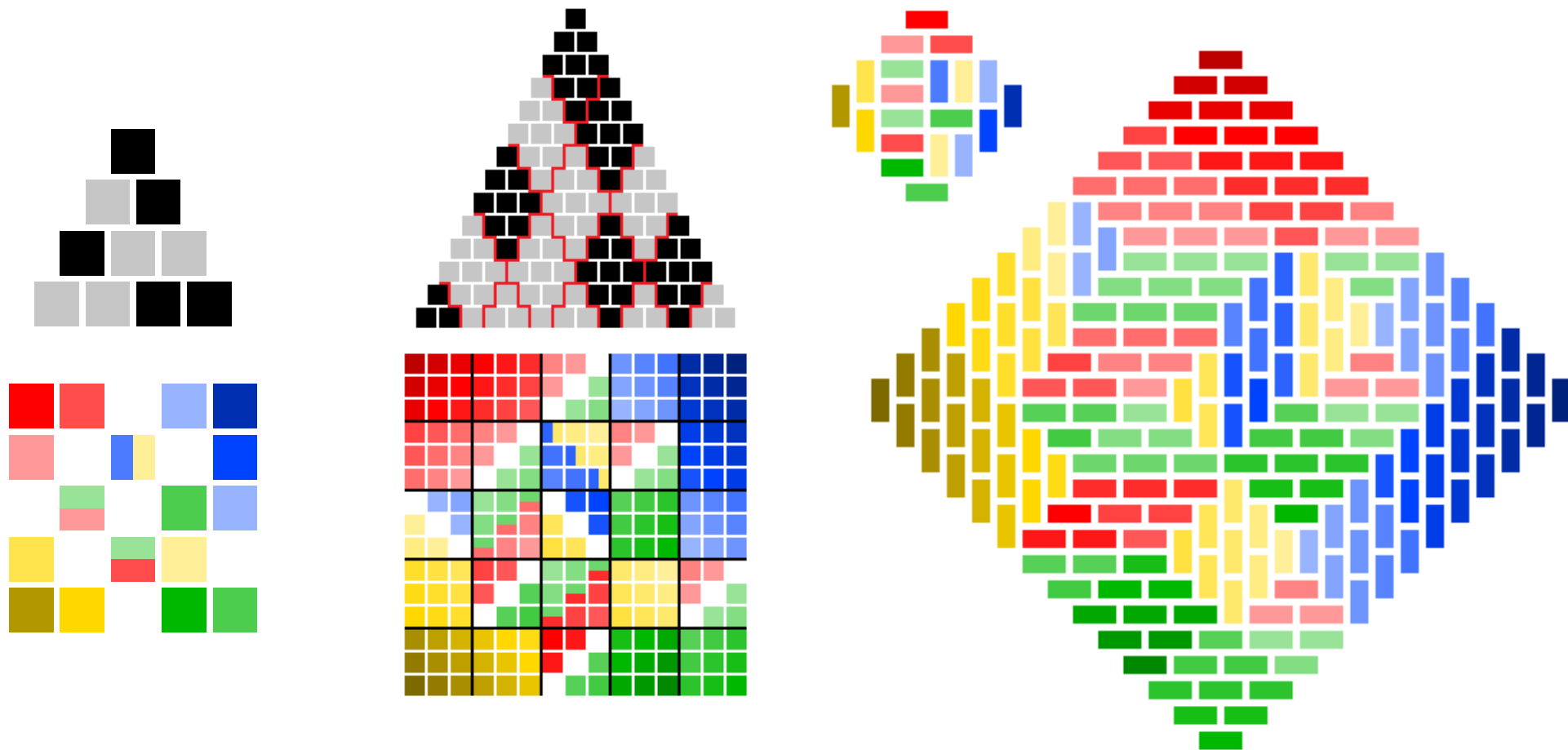
Bijection between tilings and triangles of bits

0	0	1	0	0
0	1	$\diamond -1$	1	0
1	$\diamond -1$	1	0	0
0	1	$\diamond -1$	0	1
0	0	1	0	0

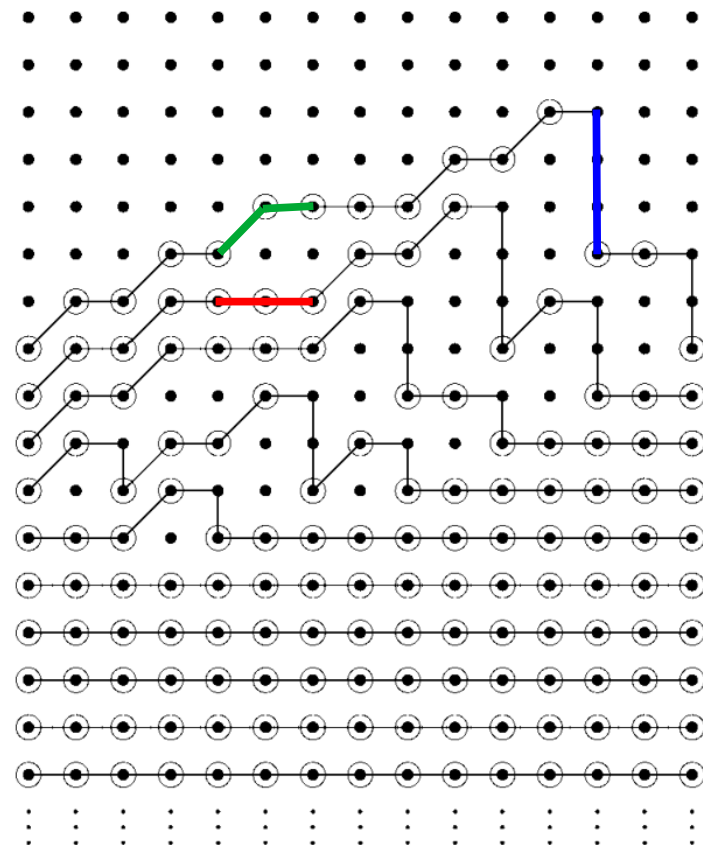
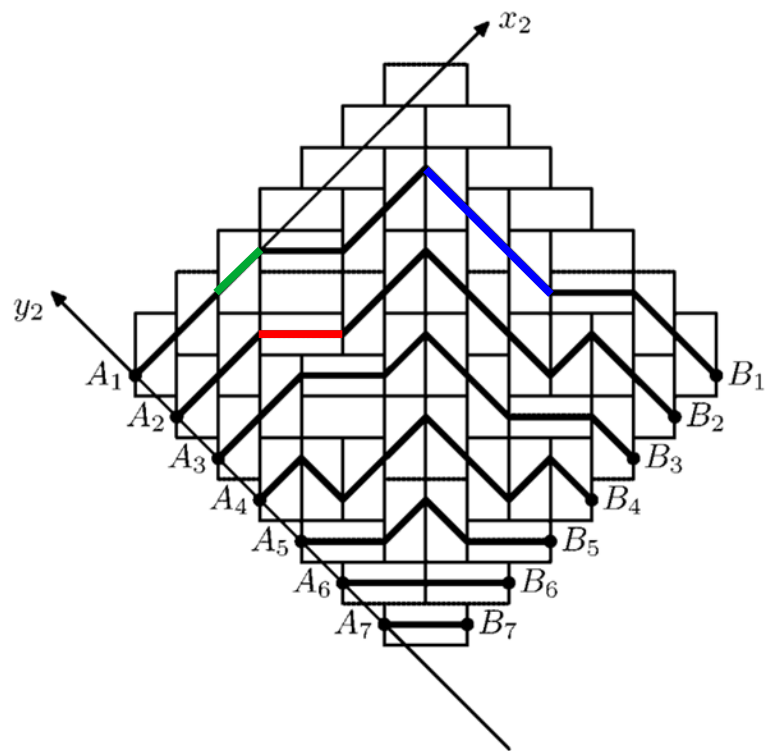


Bosio, van Leeuwen – A Bijection Proving the Aztec Diamond Theorem by Combining Lattice Paths (2012)

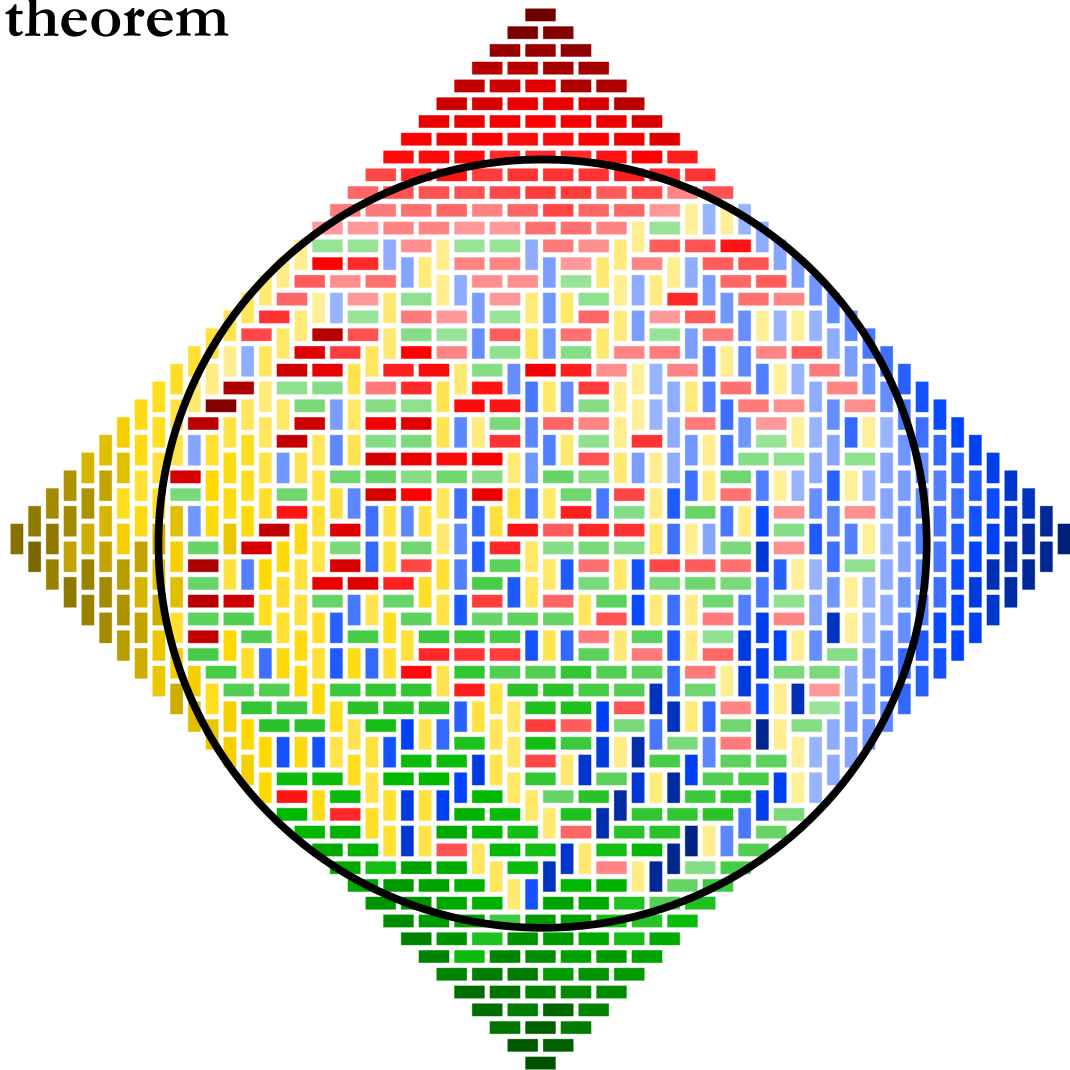
Scaling



Tilings and determinantal point processes



The arctic circle theorem



Closing examples

